

# Interval Deletion is fixed-parameter tractable

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## Problems on graph classes

For various classes  $\mathcal{G}$  of graphs (planar, chordal, interval, etc.), there is a large literature on

- how to recognize if a graph is a member of  $\mathcal{G}$  and
- how to solve certain problems on  $\mathcal{G}$  more efficiently than on general graphs.

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- how to solve certain problems on  $\mathcal{G}$  more efficiently than on general graphs.

Can we ask the same questions about graphs that “almost” belong to  $\mathcal{G}$ ?

## Graph modification problems

For every class  $\mathcal{G}$  of graphs, we can study the following type of problems:

### $\mathcal{G}$ -graph modification problem

**Input:** a graph  $G$  of size  $n$  and a nonnegative integer  $k$

**Task:** find  $\leq k$  modifications that transform  $G$  into a graph in  $\mathcal{G}$

Allowed typical modification operations:

- removing edges,
- adding edges,
- removing vertices.

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In other words, the question is if  $G$  belongs to the class

- $\mathcal{G} + ke$ : a graph from  $\mathcal{G}$  with  $k$  extra edges;
- $\mathcal{G} - ke$ : a graph from  $\mathcal{G}$  with  $k$  missing edges;
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## Theorem [Lewis and Yannakakis 1980]

If the graph class  $\mathcal{G}$  is **nontrivial** and **hereditary**, then it is NP-hard to decide if a graph is in  $\mathcal{G} + kv$ .

## Examples

If  $\mathcal{G}$  is polynomial-time recognizable, we can test in time  $n^{O(k)}$  whether  $G$  is in  $\mathcal{G} + kv$ .

But can we solve it in time  $f(k) \cdot n^{O(1)}$ , i.e., is it FPT?

$\mathcal{F}$	Problems	Complexity
disconnected graphs	VERTEX CONNECTIVITY	$\in P$
independent domination	VERTEX COVER	$1.31^k \cdot n^{O(1)}$
acyclic <sup>trees</sup> graphs	FEEDBACK VERTEX SET	$3.83^k \cdot n^{O(1)}$
chordal graphs	CHORDAL DELETION	$2^{O(k \log k)} \cdot n^{O(1)}$
bit-tar graph is a s	ODD CYCLE TRANSVERSAL	$2.318^k \cdot n^{O(1)}$



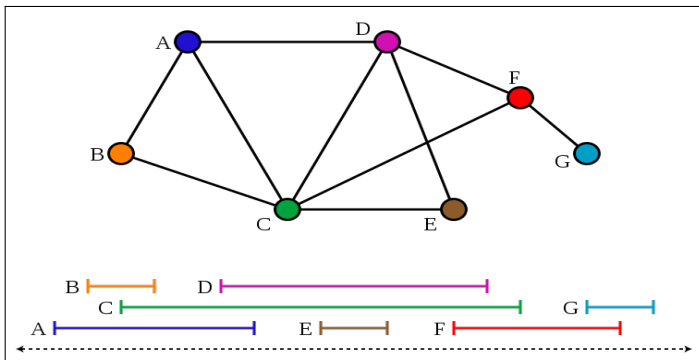
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INTERVAL GRAPHS	INTERVAL DELETION	$10^k \cdot n^{O(1)}$

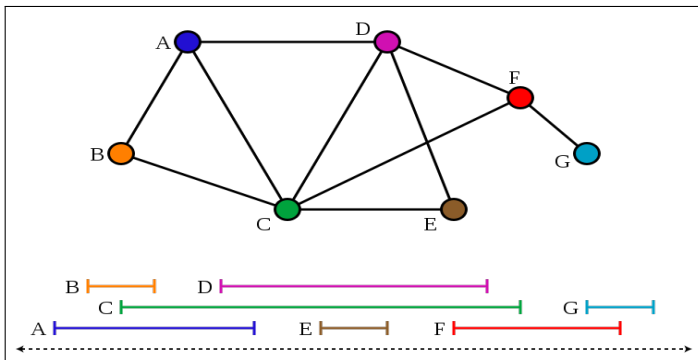
# Interval graphs



## Definition

There are a set of intervals  $\mathcal{I}$  in the real line and  $\phi : V \rightarrow \mathcal{I}$  such that  $uv \in E(G)$  iff  $\phi(u)$  intersects  $\phi(v)$ .

# Interval graphs



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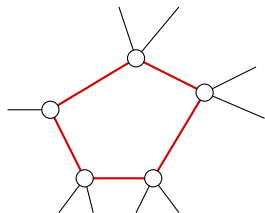
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- supersets:  
chordal graphs, and  
circular-arc graphs;
- subsets:  
unit interval graphs.

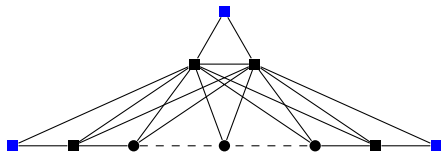
# Characterization by forbidden induced subgraphs

Theorem [Lekkerkerker and Boland 1962]

$G$  is an interval graph iff it contains no holes or asteroidal triples (ATs).

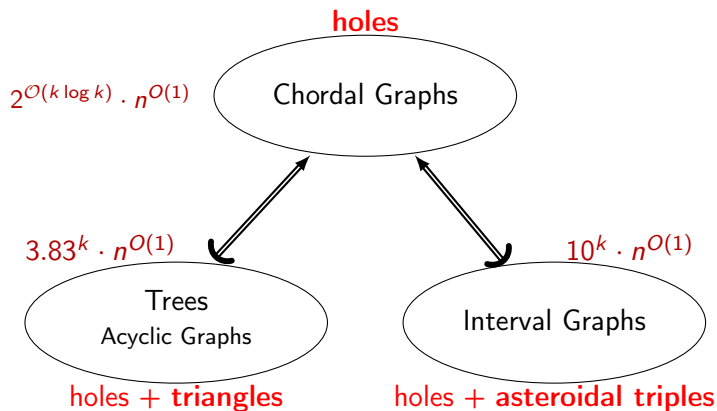


**Hole:** a chordless cycle of length  $\geq 4$



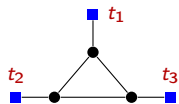
**Asteroidal triple:** three vertices such that each pair of them is connected by a path avoiding neighbors of the third one.

# Holes and others

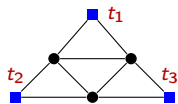


# Minimal chordal asteroidal triples

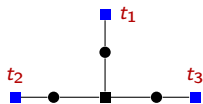
Completely described by [Lekkerkerker and Boland 1962]:



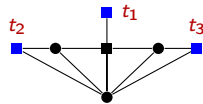
(a) net



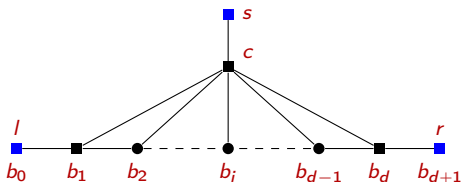
(b) tent



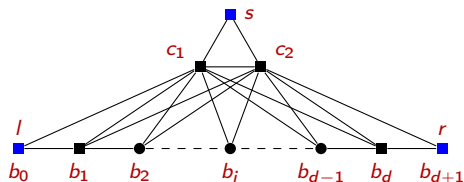
(c) long claw



(d) whipping top



(e)  $\dagger_d (s : c, c : l, B, r) \quad (d = |B| \geq 3)$



(f)  $\ddagger_d (s : c_1, c_2 : l, B, r) \quad (d = |B| \geq 3)$

## Reduction 1: small forbidden subgraphs

**Standard technique:** if the graph class  $\mathcal{G}$  can be characterized by forbidden subgraphs of bounded size, then the problem can be solved by branching.

Same approach for the small forbidden subgraphs:

Given an instance  $(G, k)$  and a forbidden subgraph  $X$  of no more than 10 vertices, we branch into  $|X|$  instances,  $(G - v, k - 1)$  for each  $v \in X$ .

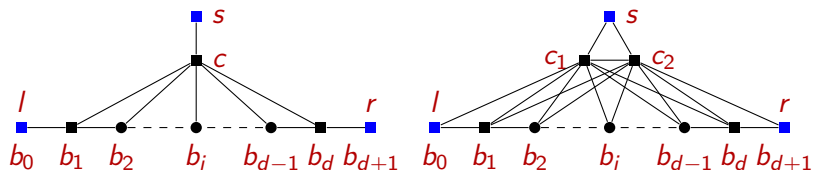
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We are left with long holes (at least 11 vertices) and





# Modules

$M$  is a **module** if every vertex in  $M$  has the same neighborhood outside  $M$ :  $u, v \in M$  and  $x \notin M$ ,  $u \sim x$  iff  $v \sim x$ .

Trivial modules:  $\{v\}$  and  $V(G)$ .

## Proposition

If  $M$  is a module and  $U$  induces a minimal forbidden subgraph of size at least 11, then either  $U \subseteq M$ , or  $|M \cap U| \leq 1$ .

The only exception is the 4-hole, whose two nonadjacent vertices form a module.

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## Theorem

Let  $M$  be a module in a 4-hole-free graph  $G$  and  $Q$  be a minimum interval deletion set. Either  $M \subset Q$ , or  $Q \cap M$  is a minimum interval deletion set to  $G[M]$ .

## Reduction 2: nontrivial modules

Instance  $(G, k)$  where  $G$  is 4-hole-free, and nontrivial module  $M$

- ① If every MFS  $U$  is contained in  $M$ , then return  $(G[M], k)$ .
- ② If no MFS is in  $M$ , then insert edges to make  $G[M]$  a clique.
- ③ Otherwise, we branch into two cases:
  - ① include  $M$  in the solution:  $I_1 = (G - M, k - |M|)$ ;
  - ② at least one vertex of  $M$  is not deleted:  
 $I_2 = (G[M], k - 1)$  and  $I_3 = (G', k - 1)$ ,  
where  $G' \leftarrow$  replace  $M$  with a clique of  $(k + 1)$  vertices in  $G$

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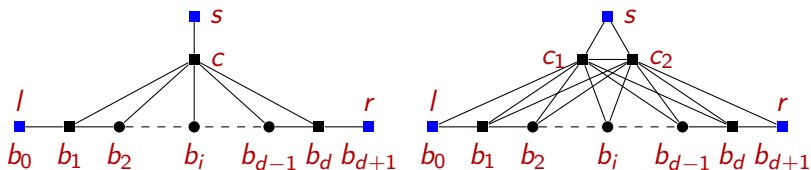
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Applying the two reductions exhaustively, we get a **reduced** graph where

- ① each MFS contains at least 11 vertices; and
- ② each non-trivial module is a clique.

## Shallow terminals

**Shallow terminal:** the terminal  $s$  of the AT “close” to the  $l - r$  path.



### Theorem (Main theorem I)

In a reduced graph, every shallow terminal is simplicial (i.e., its neighborhood induces a clique).

# Congenial holes

## Definition

Two holes  $H_1$  and  $H_2$  are called **congenial** (to each other) if  $H_1 \subseteq N[H_2]$  and  $H_2 \subseteq N[H_1]$ .

## Theorem (Main theorem II)

All holes are pairwise congenial in a reduced graph.

# Congenial holes

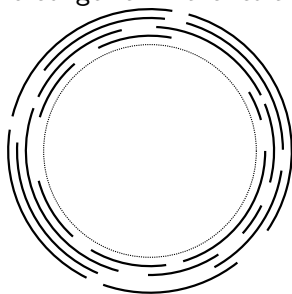
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**Example:** All holes are congenial in a circular arc graph.



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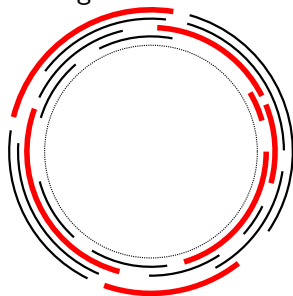
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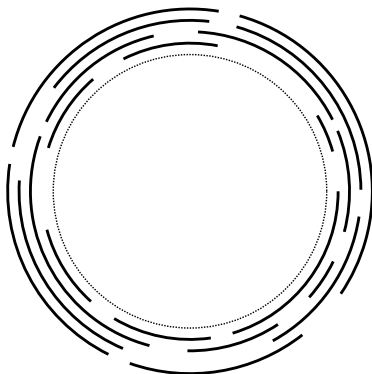
**Example:** All holes are congenial in a circular arc graph.





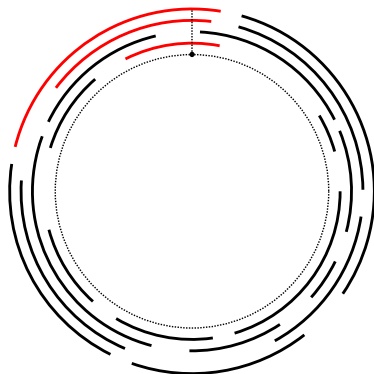
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How to break holes in a circular arc graph?



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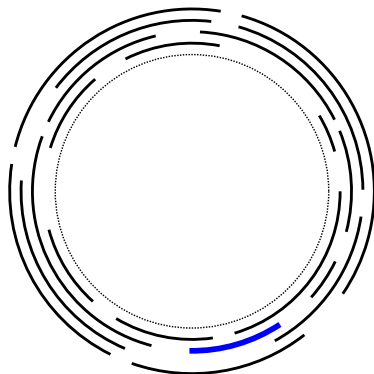
How to break holes in a circular arc graph?



Intuitively, it seem to be a good idea to remove all arcs containing a certain point of the circle.

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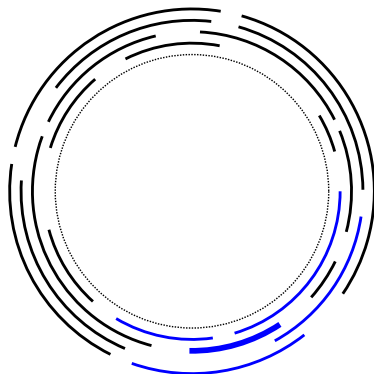
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A different way to express this: pick a vertex  $v$ , consider the interval graph  $G \setminus N[v]$  and remove a minimal separator.

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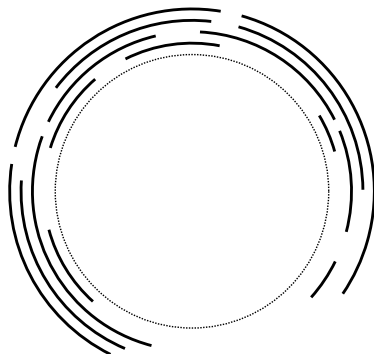
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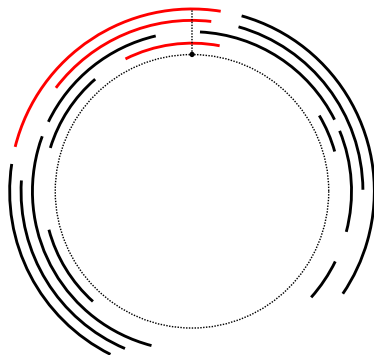
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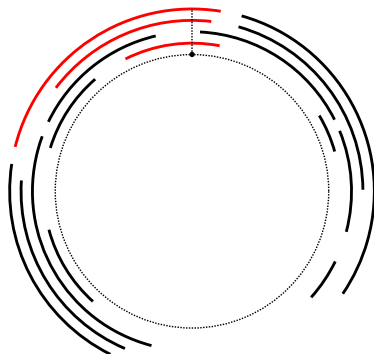
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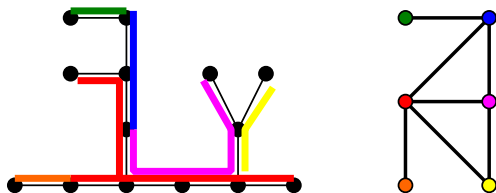
Works also for reduced graphs: in a similar way, we can enumerate  $O(n^2)$  sets such that every hole cover fully contains at least one of these sets  $\Rightarrow$  branch.

## Caterpillar decomposition

At this point

- The graph has no holes, i.e., it is chordal.
- The graph has no small ATs.
- The shallow terminal of each large AT is simplicial.

**Chordal graphs** can be characterized as the intersection graphs of subtrees of a tree.





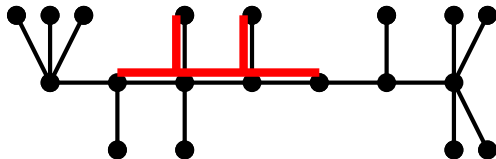
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## Proof:

- $G - ST$  is an interval graph, where  $ST$  is the set of shallow terminals.
- $G - ST$  has a clique path decomposition.
- to which we can add the simplicial  $ST$  back.

## Branching rule

Analyzing the way the ATs can appear in the caterpillar decomposition, we obtain the following branching rule.

### Theorem

Take the leftmost minimal AT  $T$  with shortest base. The minimal interval deletion set to  $G$  contains either one of

$$\{s, c_1, c_2, l, r, b_{d-3}, b_{d-2}, b_{d-1}, b_d\},$$

or the minimum separator of  $l$  and  $b_{d-3}$ .

Therefore, by branching into 10 directions, we can identify at least one vertex of the solution.

# Summary

- A  $10^k \cdot n^{O(1)}$  algorithm for INTERVAL DELETION.
- Main steps:
  - 1 Simple reduction rule: branching on small forbidden sets.
  - 2 Reduction rule using modules.
  - 3 Theorem I: Shallow terminals are simplicial.
  - 4 Theorem II: All holes are congenial.
  - 5  $O(n^2)$  minimal hole covers.
  - 6 Branching on the leftmost minimal AT in a caterpillar decomposition.