

The square root phenomenon in planar graphs

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Main message

Are NP-hard problems easier on planar graphs?

Yes, usually.

By how much?

Often by exactly a square root factor.

Overview

Chapter 1:

Subexponential algorithms using treewidth.

Chapter 2:

Grid minors and bidimensionality.

Chapter 3:

Finding bounded-treewidth solutions.

Better exponential algorithms

Most NP-hard problems (e.g., 3-COLORING, INDEPENDENT SET, HAMILTONIAN CYCLE, STEINER TREE, etc.) remain NP-hard on planar graphs,¹ so what do we mean by “easier”?

¹Notable exception: MAX CUT is in P for planar graphs.

Better exponential algorithms

Most NP-hard problems (e.g., 3-COLORING, INDEPENDENT SET, HAMILTONIAN CYCLE, STEINER TREE, etc.) remain NP-hard on planar graphs,¹ so what do we mean by “easier”?

The running time is still exponential, but significantly smaller:

$$\begin{aligned}2^{O(n)} &\Rightarrow 2^{O(\sqrt{n})} \\n^{O(k)} &\Rightarrow n^{O(\sqrt{k})} \\2^{O(k)} \cdot n^{O(1)} &\Rightarrow 2^{O(\sqrt{k})} \cdot n^{O(1)}\end{aligned}$$

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Chapter 1: Subexponential algorithms using treewidth

Treewidth is a measure of “how treelike the graph is.”

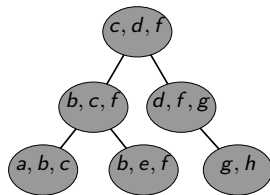
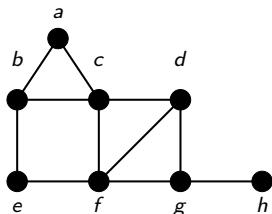
We need only the following basic facts:

- 1 If a graph G has treewidth k , then many classical NP-hard problems can be solved in time $2^{O(k)} \cdot n^{O(1)}$ or $2^{O(k \log k)} \cdot n^{O(1)}$ on G .
- 2 A planar graph on n vertices has treewidth $O(\sqrt{n})$.

Treewidth — a measure of “tree-likeness”

Tree decomposition: Vertices are arranged in a tree structure satisfying the following properties:

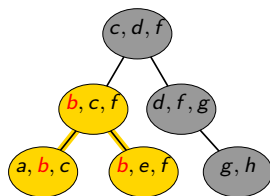
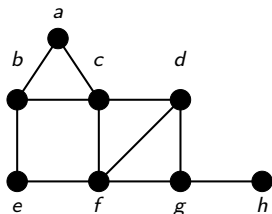
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- 2 For every v , the bags containing v form a connected subtree.



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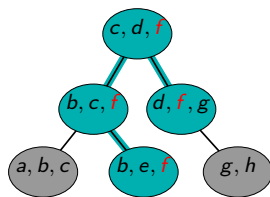
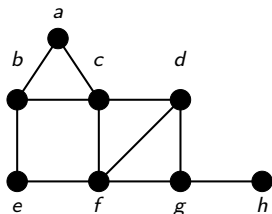
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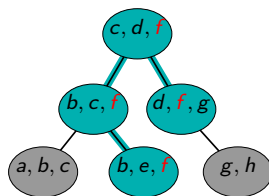
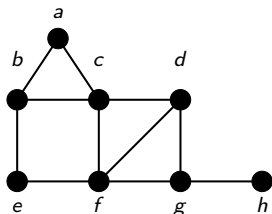
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Width of the decomposition: largest bag size -1 .

treewidth: width of the best decomposition.



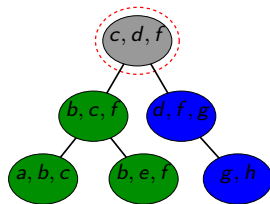
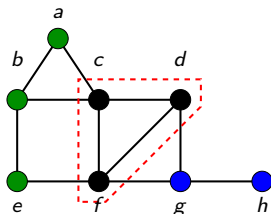
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Each bag is a separator.

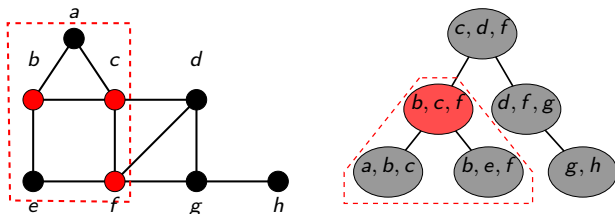
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A subtree communicates with the outside world only via the root of the subtree.

Finding tree decompositions

Various algorithms for finding optimal or approximate tree decompositions if treewidth is w :

- optimal decomposition in time $2^{O(w^3)} \cdot n$ [Bodlaender 1996].
- 4-approximate decomposition in time $2^{O(w)} \cdot n^2$ [Robertson and Seymour].
- 5-approximate decomposition in time $2^{O(w)} \cdot n$ [Bodlaender et al. 2013].
- $O(\sqrt{\log w})$ -approximation in polynomial time [Feige, Hajiaghayi, Lee 2008].

As we are mostly interested in algorithms with running time $2^{O(w)} \cdot n^{O(1)}$, we may assume that we have a decomposition.

Subexponential algorithm for 3-COLORING

Theorem

3-COLORING can be solved in time $2^{O(w)} \cdot n^{O(1)}$ on graphs of treewidth w .

+

Theorem [Robertson and Seymour]

A planar graph on n vertices has treewidth $O(\sqrt{n})$.

⇓

Corollary

3-COLORING can be solved in time $2^{O(\sqrt{n})}$ on planar graphs.

textbook algorithm + combinatorial bound

⇓

subexponential algorithm

Lower bounds

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Two natural questions:

- Can we achieve this running time on general graphs?
- Can we achieve even better running time (e.g., $2^{O(\sqrt[3]{n})}$) on planar graphs?

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$P \neq NP$ is not a sufficiently strong hypothesis: it is compatible with 3SAT being solvable in time $2^{O(n^{1/1000})}$ or even in time $n^{O(\log n)}$.

We need a stronger hypothesis!

Exponential Time Hypothesis (ETH)

Hypothesis introduced by Impagliazzo, Paturi, and Zane:

Exponential Time Hypothesis (ETH)

There is no $2^{o(n)}$ -time algorithm for n -variable 3SAT.

Note: current best algorithm is 1.30704^n [Hertli 2011].

Note: an n -variable 3SAT formula can have $\Omega(n^3)$ clauses.

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Sparsification Lemma [Impagliazzo, Paturi, Zane 2001]

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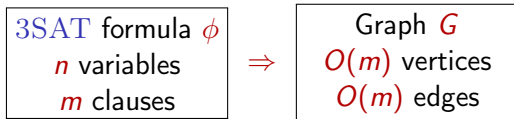
There is a $2^{o(m)}$ -time algorithm for m -clause 3SAT.

Lower bounds based on ETH

Exponential Time Hypothesis (ETH)

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The textbook reduction from 3SAT to 3-COLORING:



Corollary

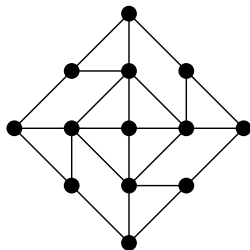
Assuming ETH, there is no $2^{o(n)}$ algorithm for 3-COLORING on an n -vertex graph G .

Lower bounds based on ETH

What about 3-COLORING on planar graphs?

The textbook reduction from 3-COLORING to PLANAR

3-COLORING uses a “crossover gadget” with 4 external connectors:



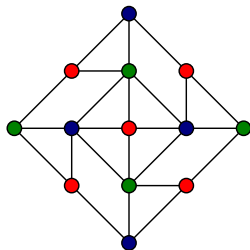
- In every 3-coloring of the gadget, opposite external connectors have the same color.
- Every coloring of the external connectors where the opposite vertices have the same color can be extended to the whole gadgets.
- If two edges cross, replace them with a crossover gadget.

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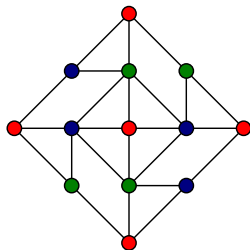
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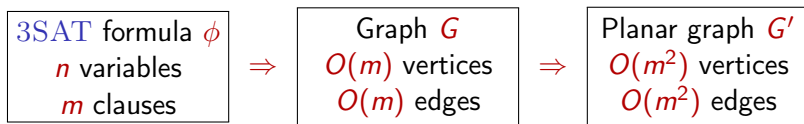
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Lower bounds based on ETH

- The reduction from 3-COLORING to PLANAR 3-COLORING introduces $O(1)$ new edge/vertices for each crossing.
- A graph with m edges can be drawn with $O(m^2)$ crossings.



Corollary

Assuming ETH, there is a no $2^{o(\sqrt{n})}$ algorithm for 3-COLORING on an n -vertex planar graph G .

(Essentially observed by [Cai and Juedes 2001])

Summary of Chapter 1

Streamlined way of obtaining tight upper and lower bounds for planar problems.

- **Upper bound:**

Standard bounded-treewidth algorithm + treewidth bound on planar graphs give $2^{O(\sqrt{n})}$ time subexponential algorithms.

- **Lower bound:**

Textbook NP-hardness proof with quadratic blow up + ETH rule out $2^{o(\sqrt{n})}$ algorithms.

Works for HAMILTONIAN CYCLE, VERTEX COVER, INDEPENDENT SET, FEEDBACK VERTEX SET, DOMINATING SET, STEINER TREE, ...

Chapter 2: Grid minors and bidimensionality

More refined analysis of the running time: we express the running time as a function of input size n and a parameter k .

Definition

A problem is **fixed-parameter tractable (FPT)** parameterized by k if it can be solved in time $f(k) \cdot n^{O(1)}$ for some computable function f .

Examples of FPT problems:

- Finding a vertex cover of size k .
- Finding a feedback vertex set of size k .
- Finding a path of length k .
- Finding k vertex-disjoint triangles.

Note: these four problems have $2^{O(k)} \cdot n^{O(1)}$ time algorithms, which is best possible on general graphs.

W[1]-hardness

Negative evidence similar to NP-completeness. If a problem is **W[1]-hard**, then the problem is not FPT unless $\text{FPT}=\text{W}[1]$.

Some W[1]-hard problems:

- Finding a clique/independent set of size k .
- Finding a dominating set of size k .
- Finding k pairwise disjoint sets.
- ...

For these problems, the exponent of n has to depend on k (the running time is typically $n^{O(k)}$).

Subexponential parameterized algorithms

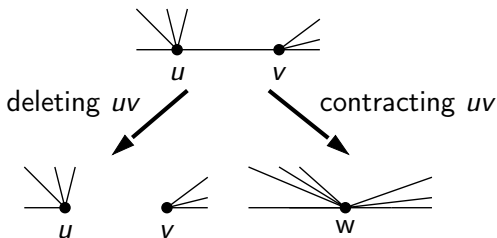
What kind of upper/lower bounds we have for $f(k)$?

- For most problems, we cannot expect a $2^{o(k)} \cdot n^{O(1)}$ time algorithm on **general graphs**.
(As this would imply a $2^{o(n)}$ algorithm.)
- For most problems, we cannot expect a $2^{o(\sqrt{k})} \cdot n^{O(1)}$ time algorithm on **planar graphs**.
(As this would imply a $2^{o(\sqrt{n})}$ algorithm.)
- However, $2^{O(\sqrt{k})} \cdot n^{O(1)}$ algorithms do exist for several problems on planar graphs, even for some W[1]-hard problems.
- Quick proofs via grid minors and bidimensionality.
[Demaine, Fomin, Hajiaghayi, Thilikos 2004]

Minors

Definition

Graph H is a **minor** of G ($H \leq G$) if H can be obtained from G by deleting edges, deleting vertices, and contracting edges.

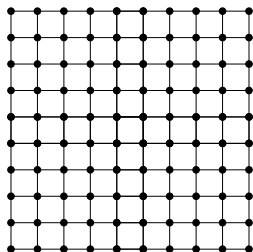


Note: minimum vertex cover size of H is at most the minimum vertex cover size of G .

Planar Excluded Grid Theorem

Theorem [Robertson, Seymour, Thomas 1994]

Every planar graph with treewidth at least $4k$ has a $k \times k$ grid minor.

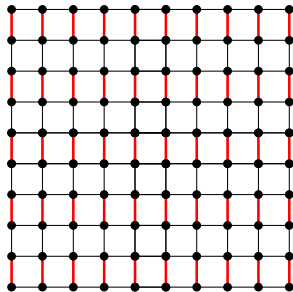


Note: for general graphs, we need treewidth at least $k^{4k^4(k+2)}$ for a $k \times k$ grid minor [Diestel et al. 1999]

— Very recently, a $k^{O(1)}$ bound was announced [Chekuri and Chuznoy 2013]!

Bidimensionality for VERTEX COVER

- Observation:** If the treewidth of a planar graph G is at least $4\sqrt{2k}$
- \Rightarrow It has a $\sqrt{2k} \times \sqrt{2k}$ grid minor (Planar Excluded Grid Theorem)
 - \Rightarrow The grid has a matching of size k
 - \Rightarrow The minimum vertex cover size of the grid is at least k
 - \Rightarrow The minimum vertex cover size of G is at least k .

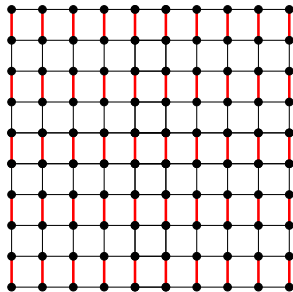


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We use this observation to solve VERTEX COVER on planar graphs:

- Set $w := 4\sqrt{2k}$.
- Find a 4-approximate tree decomposition.
 - If treewidth is at least w : we answer “vertex cover is $\geq k$.”
 - If we get a tree decomposition of width $4w$, then we can solve the problem in time $2^{O(w)} \cdot n^{O(1)} = 2^{O(\sqrt{k})} \cdot n^{O(1)}$.

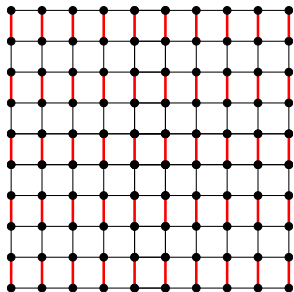


Bidimensionality

Definition

A graph invariant $x(G)$ is **minor-bidimensional** if

- $x(G') \leq x(G)$ for every minor G' of G , and
- If G_k is the $k \times k$ grid, then $x(G_k) \geq ck^2$ (for some constant $c > 0$).



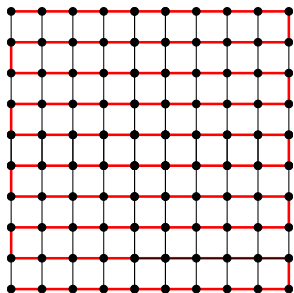
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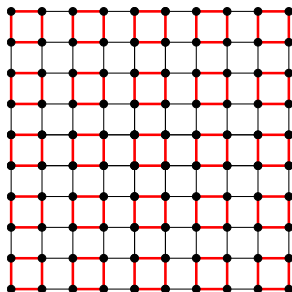
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Examples: minimum vertex cover, length of the longest path, **feedback vertex set** are minor-bidimensional.

Summary of Chapter 2

Tight bounds for minor-bidimensional planar problems.

- **Upper bound:**

Standard bounded-treewidth algorithm + planar excluded grid theorem give $2^{O(\sqrt{k})} \cdot n^{O(1)}$ time FPT algorithms.

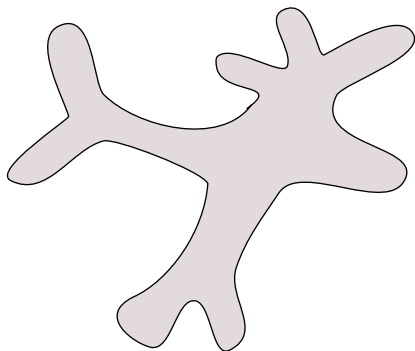
- **Lower bound:**

Textbook NP-hardness proof with quadratic blow up + ETH rule out $2^{o(\sqrt{n})}$ time algorithms \Rightarrow no $2^{o(\sqrt{k})} \cdot n^{O(1)}$ time algorithm.

Variant of theory works for **contraction-bidimensional** problems, e.g., **INDEPENDENT SET**, **DOMINATING SET**.

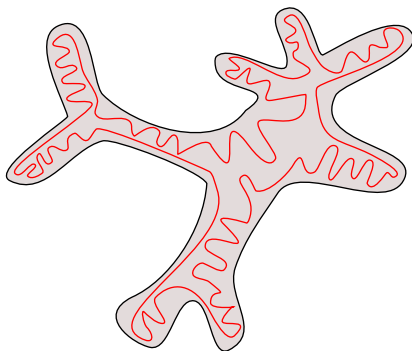
Chapter 3: Finding bounded treewidth solutions

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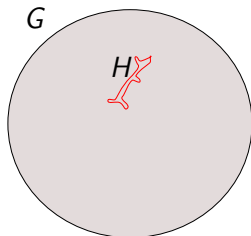
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Chapter 3: Finding bounded treewidth solutions

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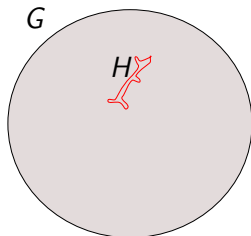


Theorem [Alon, Yuster, Zwick 1994]

Given a graph H and weighted graph G , we can find a minimum weight subgraph of G isomorphic to H in time $2^{O(|V(H)|)} \cdot n^{O(\text{tw}(H))}$.

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Given a graph H and weighted graph G , we can find a minimum weight subgraph of G isomorphic to H in time $2^{O(|V(H)|)} \cdot n^{O(\text{tw}(H))}$.

If the problem can be formulated as finding a graph of treewidth $O(\sqrt{k})$, then we get an $n^{O(\sqrt{k})}$ time algorithm.

Examples

Three examples:

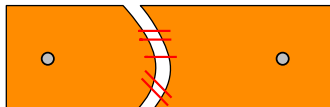
- PLANAR k -TERMINAL CUT
Improvement from $n^{O(k)}$ to $2^{O(k)} \cdot n^{O(\sqrt{k})}$.
- PLANAR STRONGLY CONNECTED SUBGRAPH
Improvement from $n^{O(k)}$ to $2^{O(k \log k)} \cdot n^{O(\sqrt{k})}$.
- SUBSET TSP with k cities in a planar graph
Improvement from $2^{O(k)} \cdot n^{O(1)}$ to $2^{O(\sqrt{k} \log k)} \cdot n^{O(1)}$.

A classical problem

$s - t$ CUT

Input: A graph G , an integer p , vertices s and t

Output: A set S of at most p edges such that removing S separates s and t .



Theorem [Ford and Fulkerson 1956]

A minimum $s - t$ cut can be found in polynomial time.

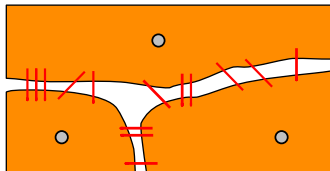
What about separating more than two terminals?

More than two terminals

MULTIWAY CUT (aka k -TERMINAL CUT)

Input: A graph G , an integer p , and a set T of k terminals

Output: A set S of at most p edges such that removing S separates any two vertices of T



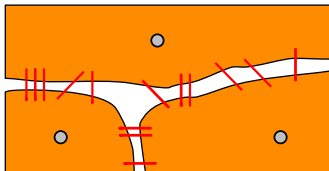
Theorem [Dalhaus et al. 1994]

NP-hard already for $k = 3$.

More than two terminals

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Input: A graph G , an integer p , and a set T of k terminals
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Theorem [Dalhaus et al. 1994] [Hartvigsen 1998] [Bentz 2012]

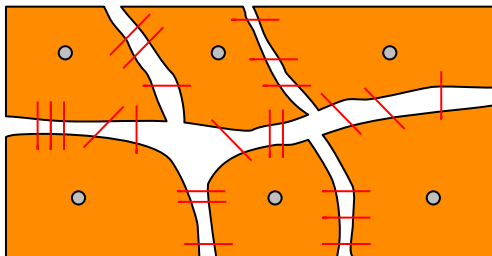
PLANAR k -TERMINAL CUT can be solved in time $n^{O(k)}$.

Theorem [Klein and M. 2012]

PLANAR k -TERMINAL CUT can be solved in time $2^{O(k)} \cdot n^{O(\sqrt{k})}$.

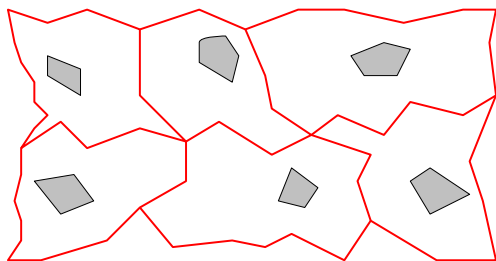
Dual graph

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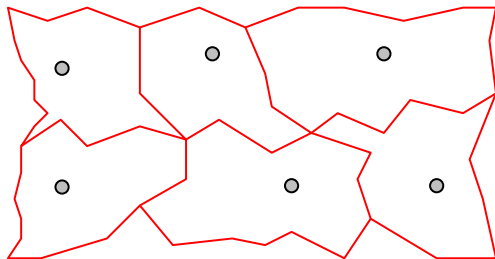


Recall:

Primal graph		Dual graph
vertices	\Leftrightarrow	faces
faces	\Leftrightarrow	vertices
edges	\Leftrightarrow	edges

Dual graph

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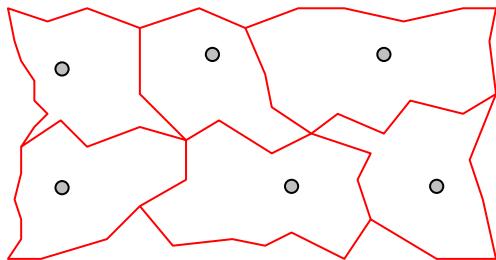


Recall:

Primal graph		Dual graph
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We slightly transform the problem in such a way that the terminals are represented by **vertices** in the dual graph (instead of faces).

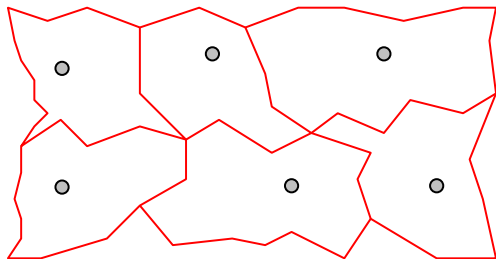
Finding the dual solution



Main ideas of [Dalhaus et al. 1994] [Hartvigsen 1998] [Bentz 2012]:

- 1 The dual solution has $O(k)$ branch vertices.
- 2 Guess the location of branch vertices ($n^{O(k)}$ guesses).
- 3 Deep magic to find the paths connecting the branch vertices (shortest paths are not necessarily good!)

Finding the dual solution



Idea for $n^{O(\sqrt{k})}$ time algorithm:

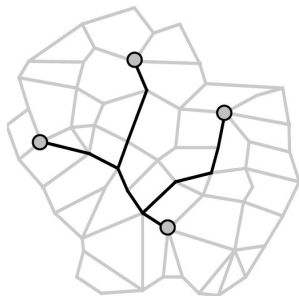
- Guess the graph H representing the branch vertices.
- Build a weighted complete graph G representing the distances in the planar graph.
- Find in time $n^{O(\text{tw}(H))} = n^{O(\sqrt{k})}$ a minimum weight copy of H in G .

Problem: How to ensure that the solution separates the terminals?

The Steiner tree

We find a minimum cost Steiner tree T of the terminals in the **dual** and cut open the graph along the tree.

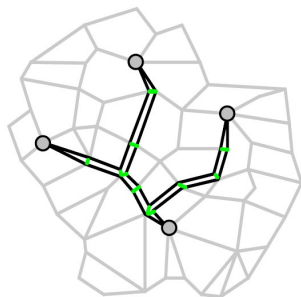
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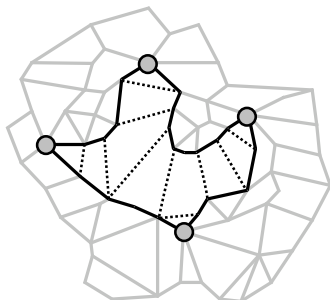
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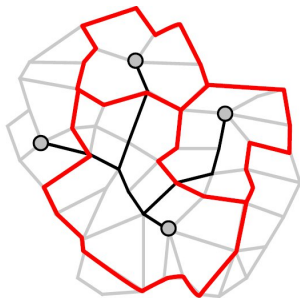
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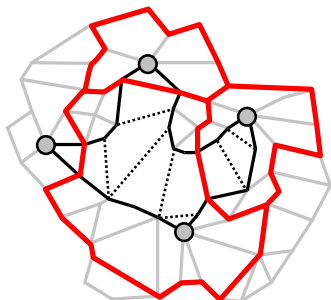
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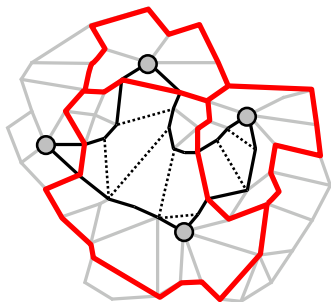
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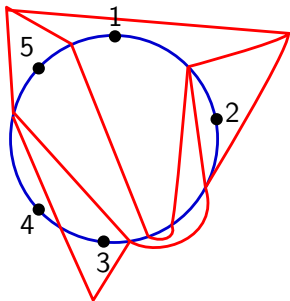
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Key idea: the paths of the dual solution between the branch points/crossing points can be assumed to be shortest paths.

Topology

Key idea: the paths of the dual solution between the branch points/crossing points can be assumed to be shortest paths.



- Thus a solution can be completely described by the location of these points and which of them are connected.
- A “topology” just describes the connections without the locations.
- We can bound the size of the topology by $O(k)$ and its treewidth by $O(\sqrt{k})$.

Lower bounds

Theorem [Klein and M. 2012]

PLANAR k -TERMINAL CUT can be solved in time $2^{O(k)} \cdot n^{O(\sqrt{k})}$.

Natural questions:

- Is there an $f(k) \cdot n^{o(\sqrt{k})}$ time algorithm?
- Is there an $f(k) \cdot n^{O(1)}$ time algorithm (i.e., is it fixed-parameter tractable)?

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The previous lower bound technology is of no help here: showing that there is no $2^{o(\sqrt{n})}$ time algorithm does not answer the question.

Lower bounds:

Theorem [M. 2012]

PLANAR k -TERMINAL CUT is W[1]-hard and has no $f(k) \cdot n^{o(\sqrt{k})}$ time algorithm (assuming ETH).

W[1]-hardness

Definition

A **parameterized reduction** from problem A to B maps an instance (x, k) of A to instance (x', k') of B such that

- $(x, k) \in A \iff (x', k') \in B$,
- $k' \leq g(k)$ for some computable function g .
- (x', k') can be computed in time $f(k) \cdot |x|^{O(1)}$.

Easy: If there is a parameterized reduction from problem A to problem B and B is FPT, then A is FPT as well.

Definition

A problem P is **W[1]-hard** if there is a parameterized reduction from k -CLIQUE to P .

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W[1]-hardness vs. NP-hardness

W[1]-hardness proofs are more delicate than NP-hardness proofs: we need to control the new parameter.

Example: k -INDEPENDENT SET can be reduced to k' -VERTEX COVER with $k' := n - k$. But this is **not** a parameterized reduction.

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NP-hardness proof

Reduction from some graph problem. We build n vertex gadgets of constant size and m edge gadgets of constant size.

W[1]-hardness proof

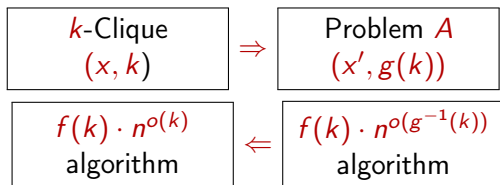
Reduction from k -CLIQUE. We build k large vertex gadgets, each having n states (and/or $\binom{k}{2}$ large edge gadgets with m states).

Tight bounds

Theorem [Chen et al. 2004]

Assuming ETH, there is no $f(k) \cdot n^{o(k)}$ algorithm for k -CLIQUE for any computable function f .

Transferring to other problems:



Bottom line:

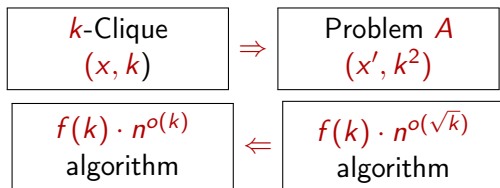
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Grid Tiling

GRID TILING

Input: A $k \times k$ matrix and a set of pairs $S_{i,j} \subseteq [D] \times [D]$ for each cell.

Find: A pair $s_{i,j} \in S_{i,j}$ for each cell such that

- Horizontal neighbors agree in the first component.
- Vertical neighbors agree in the second component.

(1,1)	(1,5)	(1,1)
(1,3)	(4,1)	(4,2)
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Fact

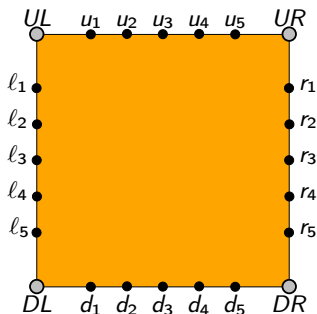
There is a parameterized reduction from k -CLIQUE to $k \times k$ GRID TILING.

Reduction from $k \times k$ GRID TILING to PLANAR k^2 -TERMINAL CUT

For every set $S_{i,j}$, we construct a gadget such that

- for every $(x, y) \in S_{i,j}$, there is a minimum multiway cut that represents (x, y) .
- every minimum multiway cut represents some $(x, y) \in S_{i,j}$.

Main part of the proof: constructing these gadgets.



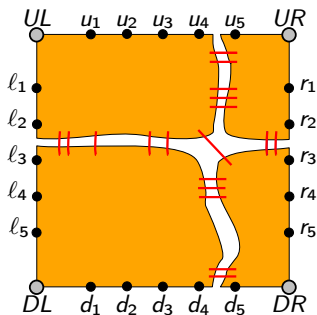
The gadget.

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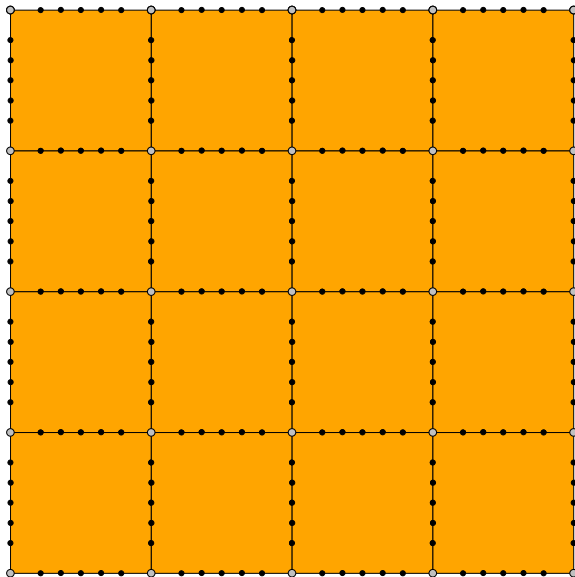
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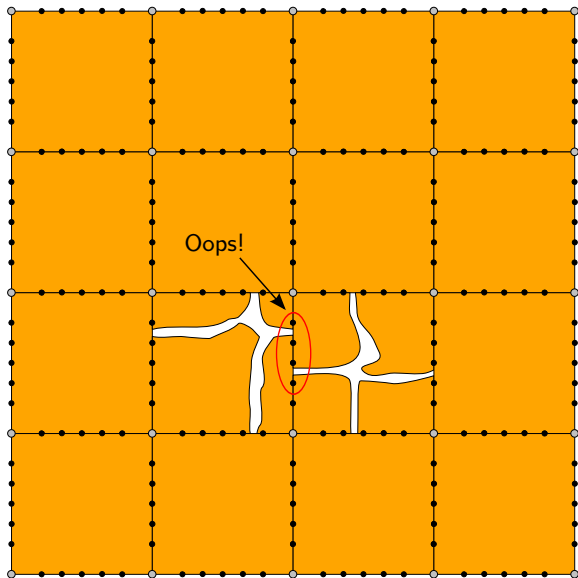


A cut representing $(2,4)$.

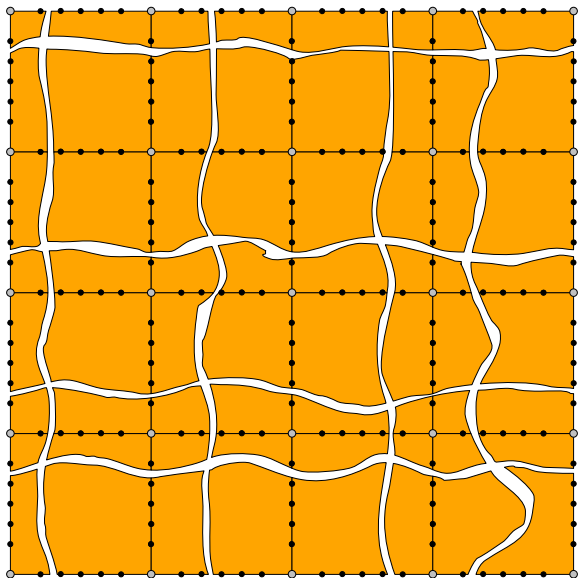
Putting together the gadgets



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Putting together the gadgets



PLANAR k -TERMINAL CUT

- **Upper bound:**

Looking at the dual + cutting open a Steiner tree + guessing a topology + finding a graph of treewidth $O(\sqrt{k})$.

- **Lower bound:**

ETH + reduction from GRID TILING + tricky gadget construction rule out $f(k) \cdot n^{o(\sqrt{k})}$ time algorithms.

STRONGLY CONNECTED SUBGRAPH

Undirected graphs:

STEINER TREE: Find a minimum weight connected subgraph that contains all k terminals.

Theorem [Dreyfus-Wagner 1972]

STEINER TREE can be solved in time $2^{O(k)} \cdot n^{O(1)}$.

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Directed graphs:

STRONGLY CONNECTED SUBGRAPH: Find a minimum weight strongly connected subgraph that contains all k terminals.

Theorem

STRONGLY CONNECTED SUBGRAPH on general directed graphs

- can be solved in time $n^{O(k)}$ on general directed graphs [Feldman and Ruhl 2006],
- is W[1]-hard parameterized by k . [Guo, Niedermeier, Suchý 2011].

STRONGLY CONNECTED SUBGRAPH on planar graphs

Theorem [Feldman and Ruhl 2006]

STRONGLY CONNECTED SUBGRAPH can be solved in time $n^{O(k)}$ on general directed graphs.

Natural questions:

- Is there an $f(k) \cdot n^{o(k)}$ time algorithm on planar graphs?
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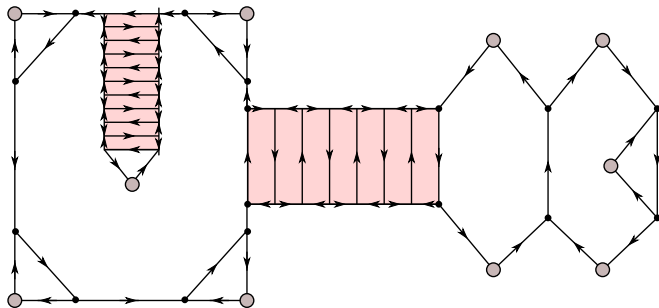
Theorem [Chitnis, Hajiaghayi, M.]

STRONGLY CONNECTED SUBGRAPH on planar directed graphs

- can be solved in time $2^{O(k \log k)} \cdot n^{O(\sqrt{k})}$,
- has no $f(k) \cdot n^{o(\sqrt{k})}$ time algorithm.

Optimum solutions

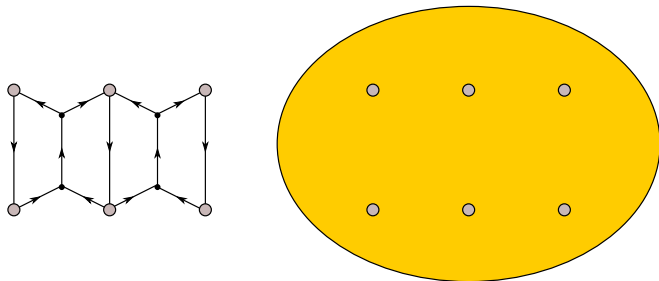
Closely looking at the $n^{O(k)}$ algorithm of [Feldman and Ruhl 2006] shows that an optimum solution consists of directed paths and “bidirectional strips”:



With some work, we can bound the number paths/strips by $O(k)$.

Algorithm

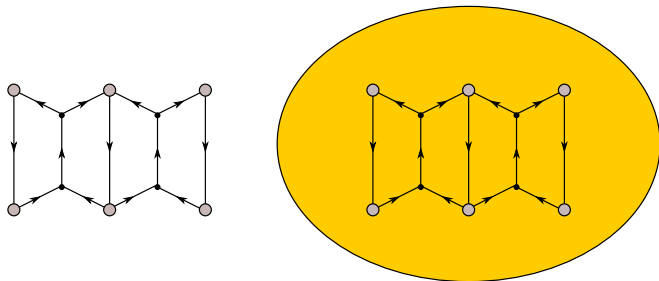
[Ignore the bidirectional strips for simplicity]



- We guess the topology of the solution ($2^{O(k \log k)}$ possibilities).
- Treewidth of the topology is $O(\sqrt{k})$.
- We can find the best realization of this topology (matching the location of the terminals) in time $n^{O(\sqrt{k})}$.

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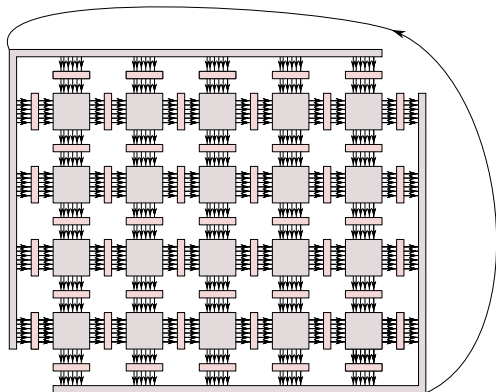
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Lower bound

Theorem [Chitnis, Hajiaghayi, M.]

STRONGLY CONNECTED SUBGRAPH has no $f(k) \cdot n^{o(\sqrt{k})}$ time algorithm on planar directed graphs (assuming ETH).

The proof is by reduction from GRID TILING and complicated construction of gadgets.

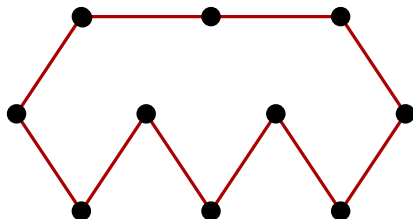


TSP

TSP

Input: A set T of cities and a distance function d on T

Output: A tour on T with minimum total distance



Theorem [Held and Karp]

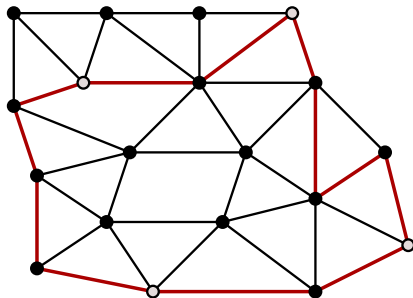
TSP with k cities can be solved in time $2^k \cdot n^{O(1)}$.

Dynamic programming:

Let $x(v, T')$ be the minimum length of path from v_{start} to v visiting all the cities $T' \subseteq T$.

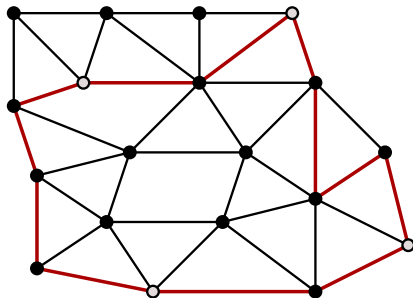
SUBSET TSP on planar graphs

Assume that the cities correspond to a subset T of a planar graph and distance is measured in this planar graph.



SUBSET TSP on planar graphs

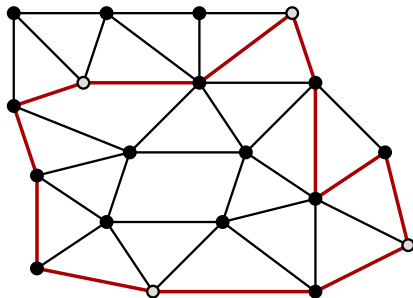
Assume that the cities correspond to a subset T of a planar graph and distance is measured in this planar graph.



- Can be solved in time $2^{O(\sqrt{n})}$.
- Can be solved in time $2^k \cdot n^{O(1)}$.
- **Question:** Can we solve it in time $2^{O(\sqrt{k})} \cdot n^{O(1)}$?

SUBSET TSP on planar graphs

Assume that the cities correspond to a subset T of a planar graph and distance is measured in this planar graph.

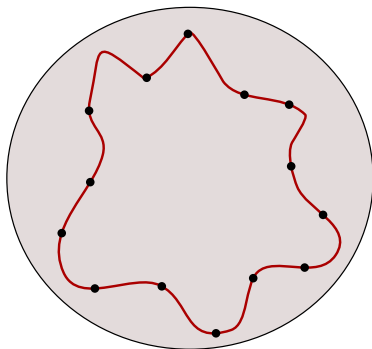


Theorem [Klein and M.]

SUBSET TSP for k cities in a planar graph can be solved in time $2^{O(\sqrt{k})} \cdot n^{O(1)}$.

TSP and treewidth

- We wanted to formulate the problem as finding a low treewidth subgraph.
- A cycle has treewidth 2, is this of any help?

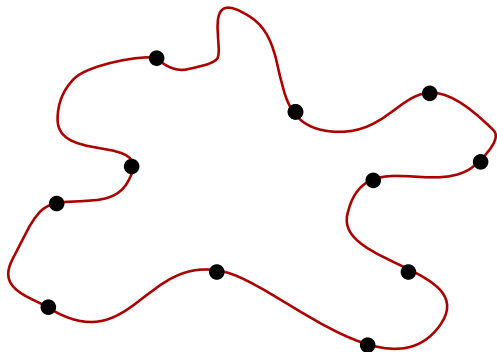


Problem:

We have to remember the subset of cities visited by the partial tour (2^k possibilities).

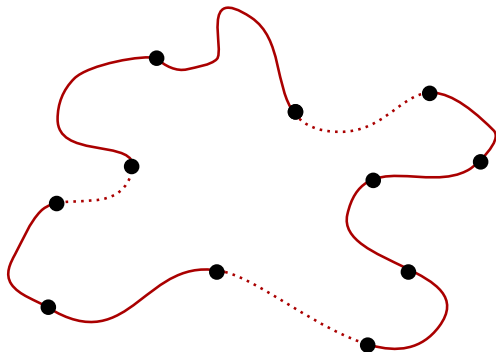
c -change TSP

- c -change operation: removing c steps of the tour and connecting the resulting c paths in some other way.
- A solution is c -OPT if no c -change can improve it.
- We can find a c -OPT solution in $k^{O(c)} \cdot D$ time, where D is the maximum distance (if distances are integers).



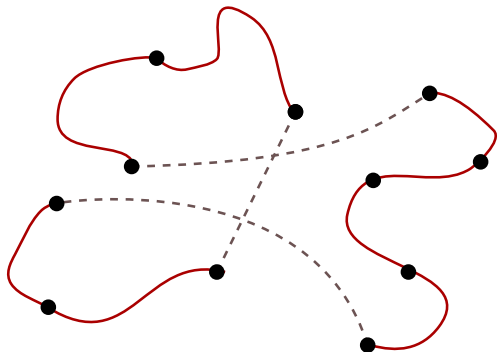
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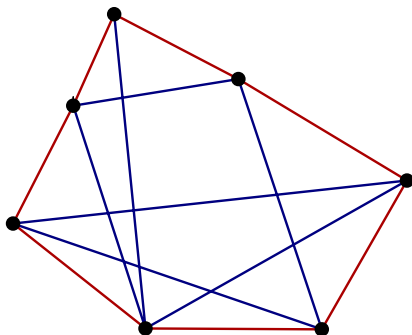
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The treewidth bound

Consider the union of an **optimum solution** and a **4-OPT** solution as a graph on k vertices:



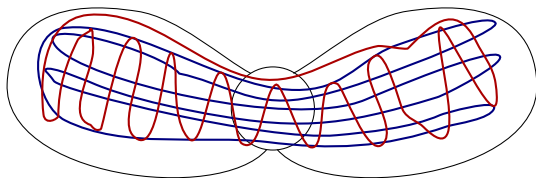
Lemma

The union of an **optimum solution** and a **4-OPT** solution [+ slight technical condition] has treewidth $O(\sqrt{k})$.

The treewidth bound

Lemma

The union of an **optimum solution** and a **4-OPT** solution [+ slight technical condition] has treewidth $O(\sqrt{k})$.



- The union has separators of size $O(\sqrt{k})$.
- In each component, the set of cities visited by the **optimum solution** is nice: it is the same as what $O(\sqrt{k})$ segments of the **4-OPT** tour visited ($k^{O(\sqrt{k})}$ possibilities).

Summary of Chapter 3

Parameterized problems where bidimensionality does not work.

- **Upper bounds:**

Algorithms based on finding a bounded-treewidth subgraph.
Treewidth bound is problem-specific:

- **k -TERMINAL CUT**: dual solution has $O(k)$ branch vertices.
- **PLANAR STRONGLY CONNECTED SUBGRAPH**: solution consists of $O(k)$ paths/strips.
- **SUBSET TSP** on planar graphs: the union of an optimum solution and a 4-OPT solution has treewidth $O(k)$.

- **Lower bounds:**

To rule out $f(k) \cdot n^{o(\sqrt{k})}$ time algorithms, we have to prove W[1]-hardness by reduction from **GRID TILING**.

Conclusions

- **Chapter 1:** Subexponential algorithms using treewidth.
 - Algorithms: standard treewidth algorithms.
 - Lower bounds: textbook NP-completeness proofs + ETH.
- **Chapter 2:** Grid minors and bidimensionality.
 - Algorithms: standard treewidth algorithms + excluded grid theorem.
 - Lower bounds: textbook NP-completeness proofs + ETH.
- **Chapter 3:** Finding bounded treewidth solutions.
 - Algorithms: the solution can be represented by a graph of treewidth $O(\sqrt{k})$.
 - Lower bounds: grid-like W[1]-hardness proofs to rule out $f(k) \cdot n^{o(\sqrt{k})}$ algorithms.

Conclusions

- A robust understanding of why certain problems can be solved in time $2^{O(\sqrt{n})}$ etc. on planar graphs and why the square root is best possible.

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Conclusions

- A robust understanding of why certain problems can be solved in time $2^{O(\sqrt{n})}$ etc. on planar graphs and why the square root is best possible.
- Going beyond the basic toolbox requires new problem-specific algorithmic techniques and hardness proofs with tricky gadget constructions.
- The lower bound technology on planar graphs cannot give a lower bound without a square root factor. Does this mean that there are matching algorithms for other problems as well?
 - $2^{O(\sqrt{k})} \cdot n^{O(1)}$ time algorithm for **STEINER TREE** with k terminals in a planar graph?
 - $2^{O(\sqrt{k})} \cdot n^{O(1)}$ time algorithm for finding a cycle of length **exactly** k in a planar graph?
 - ...