

Every graph is easy or hard: dichotomy theorems for graph problems

Dániel Marx¹

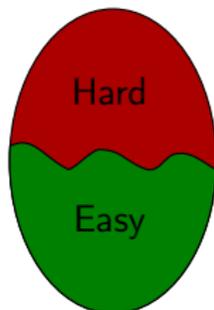
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Dichotomy theorems

*What is better than proving one nice result?
Proving an infinite set of nice results.*

We survey results where we can precisely tell which graphs make the problem easy and which graphs make the problem hard.



Focus will be on

- how to formulate questions that lead to such results and
 - what results of this type are known,
- but less on how to prove such results.

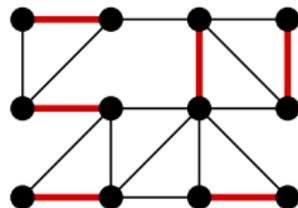
Factor problems

PERFECT MATCHING

Input: graph G .

Task: find $|V(G)|/2$ vertex-disjoint edges.

Polynomial-time solvable [Edmonds 1961].

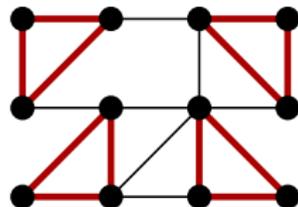


TRIANGLE FACTOR

Input: graph G .

Task: find $|V(G)|/3$ vertex-disjoint triangles.

NP-complete [Karp 1975]



Factor problems

H -FACTOR

Input: graph G .

Task: find $|V(G)|/|V(H)|$ vertex-disjoint copies of H in G .

Polynomial-time solvable for $H = K_2$ and NP-hard for $H = K_3$.

Which graphs H make H -FACTOR easy and which graphs make it hard?

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Which graphs H make H -FACTOR easy and which graphs make it hard?

Theorem [Kirkpatrick and Hell 1978]

H -FACTOR is NP-hard for every connected graph H with at least 3 vertices.

Factor problems

Instead of publishing

Kirkpatrick and Hell: NP-completeness of packing cycles. 1978.

Kirkpatrick and Hell: NP-completeness of packing trees. 1979.

Kirkpatrick and Hell: NP-completeness of packing stars. 1980.

Kirkpatrick and Hell: NP-completeness of packing wheels. 1981.

Kirkpatrick and Hell: NP-completeness of packing Petersen graphs. 1982.

Kirkpatrick and Hell: NP-completeness of packing Starfish graphs. 1983.

Kirkpatrick and Hell: NP-completeness of packing Jaws. 1984.

⋮

they only published

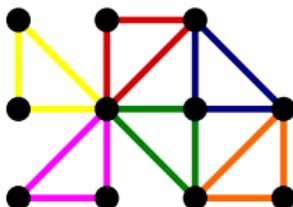
Kirkpatrick and Hell: On the Completeness of a Generalized Matching Problem. 1978

Edge-disjoint version

H -DECOMPOSITION

Input: graph G .

Task: find $|E(G)|/|E(H)|$ edge-disjoint copies of H in G .



- Trivial for $H = K_2$.
- Can be solved by matching for P_3 (path on 3 vertices).

Theorem [Holyer 1981]

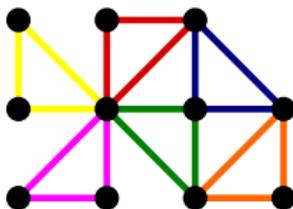
H -DECOMPOSITION is NP-complete if H is the clique K_r or the cycle C_r for some $r \geq 3$.

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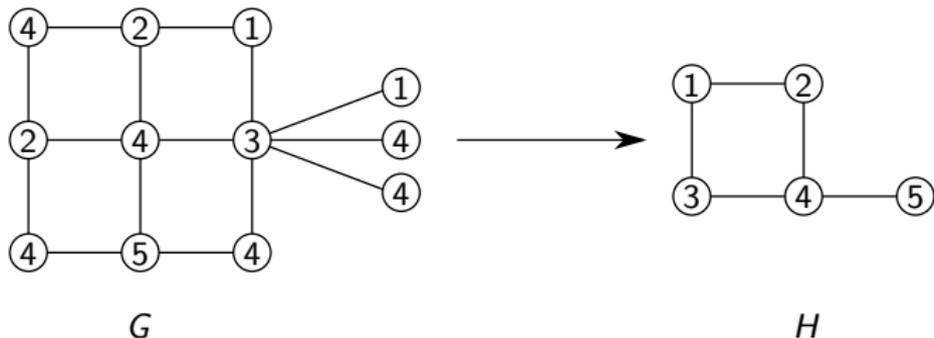
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Theorem (Holyer's Conjecture) [Dor and Tarsi 1992]

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H -coloring

A homomorphism from G to H is a mapping $f: V(G) \rightarrow V(H)$ such that if ab is an edge of G , then $f(a)f(b)$ is an edge of H .



H -COLORING

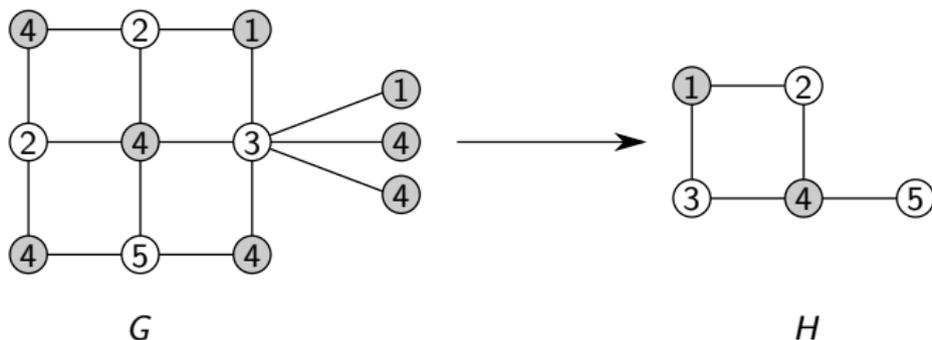
Input: graph G .

Task: Find a homomorphism from G to H .

- If $H = K_r$, then equivalent to r -COLORING.
- If H is bipartite, then the problem is equivalent to G being bipartite.

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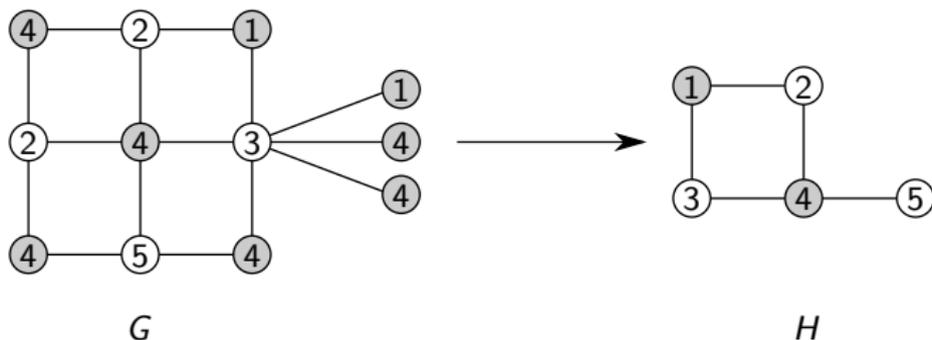
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H -COLORING

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Theorem [Hell and Nešetřil 1990]

For every simple graph H , H -COLORING is polynomial-time solvable if H is bipartite and NP-complete if H is not bipartite.

Dichotomy theorems

Dichotomy theorem: classifying every member of a family of problems as easy or hard.

Why are such theorems surprising?

- ① The characterization of easy/hard is a simple combinatorial property.

So far, we have seen:

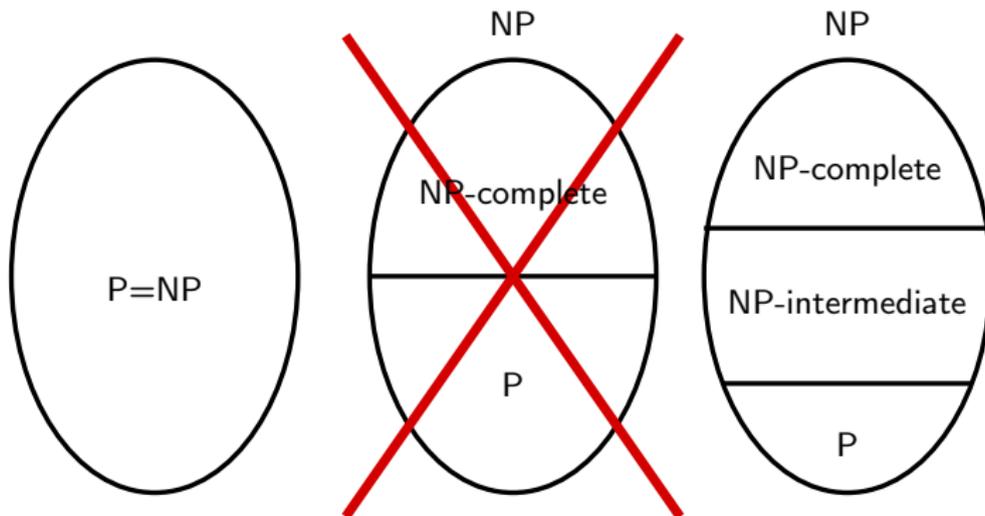
- at least 3 vertices,
- nonbipartite.

Dichotomy theorems

- ② Every problem is either in P or NP -complete, there are no NP -intermediate problems in the family.

Theorem [Ladner 1973]

If $P \neq NP$, then there is language $L \in NP \setminus P$ that is not NP -complete.



Dichotomy theorems

- Dichotomy theorems give goods research programs: easy to formulate, but can be hard to complete.
- The search for dichotomy theorems may uncover algorithmic results that no one has thought of.
- Proving dichotomy theorems may require good command of both algorithmic and hardness proof techniques.

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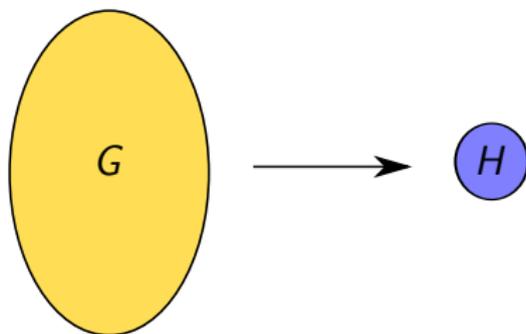
Each problem in the family was defined by fixing a graph H .

Next:

Each problem is defined by fixing a class of graph \mathcal{H} .

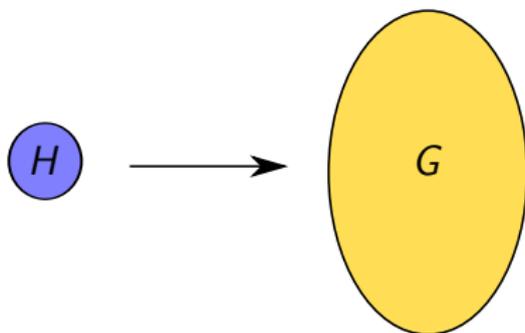
Homomorphisms seen from the other side

Recall: H -COLORING (finding a homomorphism to H) is polynomial-time solvable if H is bipartite and **NP**-complete otherwise.



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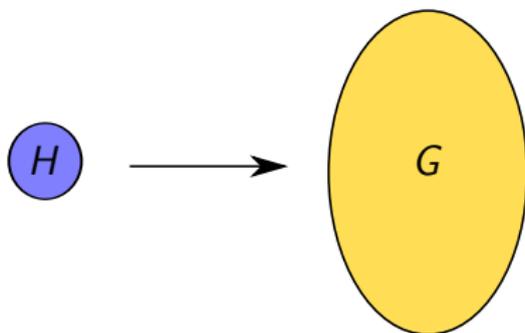
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What about finding a homomorphism *from* H ?

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What about finding a homomorphism *from* H ?

Theorem (trivial)

For every fixed H , the problem $\text{HOM}(H, -)$ (find a homomorphism from H to the given graph G) is polynomial-time solvable.

... because we can try all $|V(G)|^{|V(H)|}$ possible mappings $f: V(H) \rightarrow V(G)$.

Homomorphisms seen from the other side

Better question:

$\text{HOM}(\mathcal{H}, -)$

Input: a graph $H \in \mathcal{H}$ and an arbitrary graph G .

Task: decide if there is a homomorphism from H to G .

Goal: characterize the classes \mathcal{H} for which $\text{HOM}(\mathcal{H}, -)$ is polynomial-time solvable.

For example, if \mathcal{H} contains only bipartite graphs, then $\text{HOM}(\mathcal{H}, -)$ is polynomial-time solvable.

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We have reasons to believe that there is no **P** vs. **NP**-complete dichotomy for $\text{HOM}(\mathcal{H}, -)$. Instead of **NP**-completeness, we will use parameterized complexity for giving negative evidence.

Counting homomorphisms

$\#\text{HOM}(\mathcal{H}, -)$

Input: a graph $H \in \mathcal{H}$ and an arbitrary graph G .

Task: count the number of homomorphisms from $H \rightarrow G$.

We parameterize by $k = |V(H)|$, i.e., our goal is an $f(|V(H)|) \cdot n^{O(1)}$ time algorithm.

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Theorem [Dalmau and Jonsson 2004]

Assuming $\text{FPT} \neq \text{W}[1]$, for every recursively enumerable class \mathcal{H} of graphs, the following are equivalent:

- 1 $\#\text{HOM}(\mathcal{H}, -)$ is polynomial-time solvable.
- 2 $\#\text{HOM}(\mathcal{H}, -)$ is **FPT** parameterized by $|V(H)|$.
- 3 \mathcal{H} has bounded treewidth.

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Excluded Grid Theorem [Robertson and Seymour]

There is a function f such that every graph with treewidth $f(k)$ contains a $k \times k$ grid minor.

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Steps of the proof:

- Show that the problem is polynomial-time solvable for bounded treewidth.
- Show that the problem is $\text{W}[1]$ -hard if \mathcal{H} is the class of grids.

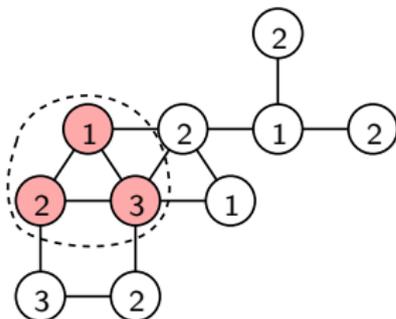
Decision version

$\text{HOM}(\mathcal{H}, -)$

Input: a graph $H \in \mathcal{H}$ and an arbitrary graph G .

Task: decide if there is a homomorphism from H to G .

Core of H : smallest subgraph H^* of H such that there is a homomorphism $H \rightarrow H^*$ (known to be unique up to isomorphism).



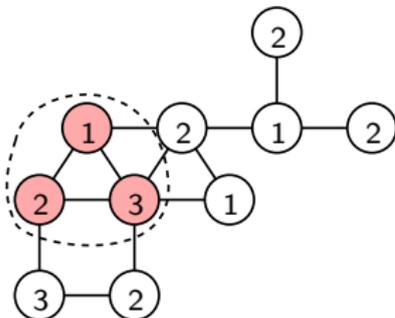
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Observation

If H^* is the core of H , then there is a homomorphism $H^* \rightarrow G$ if and only if there is a homomorphism $H \rightarrow G$.

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Theorem [Grohe 2003]

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- 1 $\text{HOM}(\mathcal{H}, -)$ is polynomial-time solvable.
- 2 $\text{HOM}(\mathcal{H}, -)$ is FPT parameterized by $|V(H)|$.
- 3 there is a constant $c \geq 1$ such that the core of every graph in \mathcal{H} has treewidth at most c .

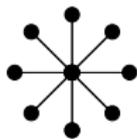
Counting subgraphs

$\#SUB(\mathcal{H})$

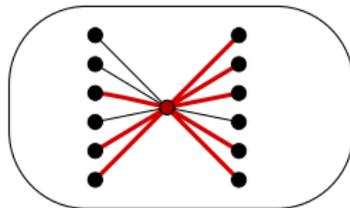
Input: a graph $H \in \mathcal{H}$ and an arbitrary graph G .

Task: calculate the number of copies of H in G .

If \mathcal{H} is the class of all stars, then $\#SUB(\mathcal{H})$ is easy: for each placement of the center of the star, calculate the number of possible different assignments of the leaves.



H



G

Counting subgraphs

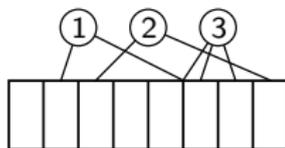
$\#\text{SUB}(\mathcal{H})$

Input: a graph $H \in \mathcal{H}$ and an arbitrary graph G .

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Theorem

If every graph in \mathcal{H} has vertex cover number at most c , then $\#\text{SUB}(\mathcal{H})$ is polynomial-time solvable.



H



G

Running time is $n^{2^{O(c)}}$, better algorithms known [Vassilevska Williams and Williams], [Kowaluk, Lingas, and Lundell].

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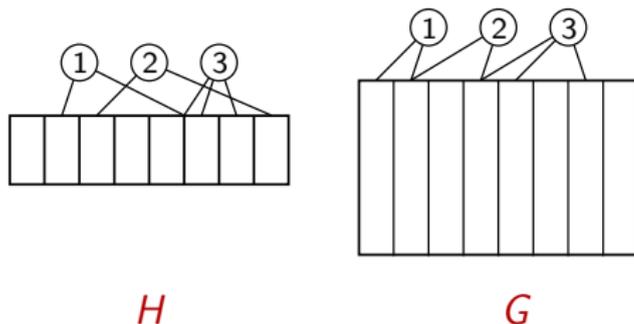
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Counting subgraphs

Who are the bad guys now?

Theorem [Flum and Grohe 2002]

If \mathcal{H} is the set of all paths, then $\#\text{SUB}(\mathcal{H})$ is $\#\text{W}[1]$ -hard.

Theorem [Curticapean 2013]

If \mathcal{H} is the set of all matchings, then $\#\text{SUB}(\mathcal{H})$ is $\#\text{W}[1]$ -hard.

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Dichotomy theorem:

Theorem [Curticapean and M. 2014]

Let \mathcal{H} be a recursively enumerable class of graphs. If \mathcal{H} has unbounded vertex cover number, then $\#\text{SUB}(\mathcal{H})$ is $\#\text{W}[1]$ -hard.

($\nu(G) \leq \tau(G) \leq 2\nu(G)$, hence “unbounded vertex cover number” and “unbounded matching number” are the same.)

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($\nu(G) \leq \tau(G) \leq 2\nu(G)$, hence “unbounded vertex cover number” and “unbounded matching number” are the same.)

There is a simple proof if \mathcal{H} is hereditary, but the general case is more difficult.

Counting subgraphs

Observation

At least one of the following holds for every hereditary class \mathcal{H} with unbounded vertex cover number:

- \mathcal{H} contains every matching.
- \mathcal{H} contains every clique.
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Ramsey's Theorem: There is a monochromatic r -clique in every c -coloring of the edges of a clique with at least c^{cr} vertices.

Counting subgraphs

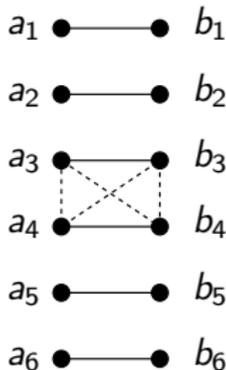
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- For every $i < j$, there are 2^4 possibilities for the 4 edges between $\{a_i, b_i\}$ and $\{a_j, b_j\}$.
- If there is a large matching, then there is a large matching that is homogeneous with respect to these 16 possibilities.



Counting subgraphs

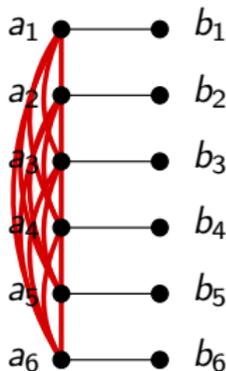
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- In each of the 16 cases, we find a matching, clique, or biclique as induced subgraph.



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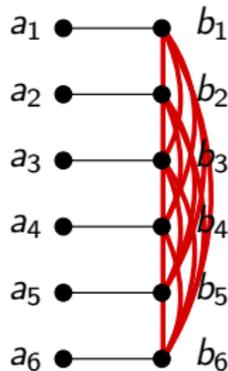
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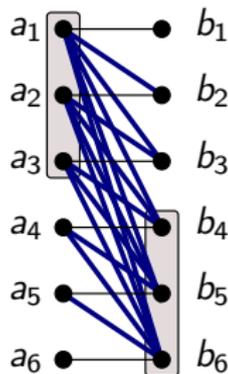
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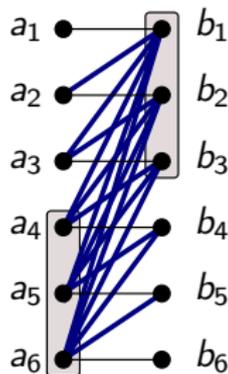
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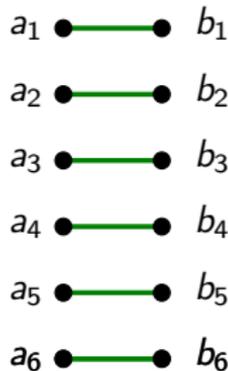
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H -packing

H -PACKING

Input: an arbitrary graph G and an integer k .

Task: decide if there are k vertex-disjoint copies of H in G .

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Better question: H is part of the input, but restricted to a class \mathcal{H} .

H -packing

\mathcal{H} -PACKING

Input: a graph $H \in \mathcal{H}$, an arbitrary graph G , and an integer k .

Task: decide if there are k vertex-disjoint copies of H in G .

Natural parameter: $k \cdot |V(H)|$, the size of the output.

Question: Which classes \mathcal{H} admit a polynomial kernel?

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Natural parameter: $k \cdot |V(H)|$, the size of the output.

Question: Which classes \mathcal{H} admit a polynomial kernel?

- If every component of every $H \in \mathcal{H}$ has size at most a , then there is a polynomial kernel.
- For every fixed b , packing $K_{b,t}$'s admits a polynomial kernel.
- If every component of every $H \in \mathcal{H}$ is a bipartite graph with at most b vertices on the smaller side, then there is a polynomial kernel.

H -packing

\mathcal{H} -PACKING

Input: a graph $H \in \mathcal{H}$, an arbitrary graph G , and an integer k .

Task: decide if there are k vertex-disjoint copies of H in G .

Natural parameter: $k \cdot |V(H)|$, the size of the output.

\mathcal{H} is **small/thin** if every component of every $H \in \mathcal{H}$ is either of size $\leq a$ or a bipartite graph with $\leq b$ vertices on the smaller side.

Theorem [Jansen and M. 2015]

Let \mathcal{H} be a hereditary graph class.

- If \mathcal{H} is small/thin, then \mathcal{H} -PACKING admits a polynomial kernel.
- Otherwise, \mathcal{H} -PACKING admits no polynomial kernel, unless $\text{NP} \subseteq \text{coNP/poly}$.

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Conclusion: Turing kernels do not give us more power for any of the \mathcal{H} -PACKING problems.

Finding subgraphs

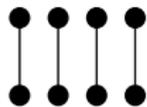
$\text{SUB}(\mathcal{H})$

Input: a graph $H \in \mathcal{H}$ and an arbitrary graph G .

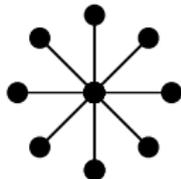
Task: decide if H is a subgraph of G .

Some classes for which $\text{SUB}(\mathcal{H})$ is polynomial-time solvable:

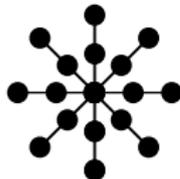
- \mathcal{H} is the class of all matchings
- \mathcal{H} is the class of all stars
- \mathcal{H} is the class of all stars, each edge subdivided once
- \mathcal{H} is the class of all windmills



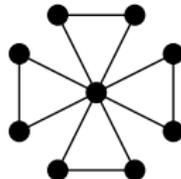
matching



star



subdivided star

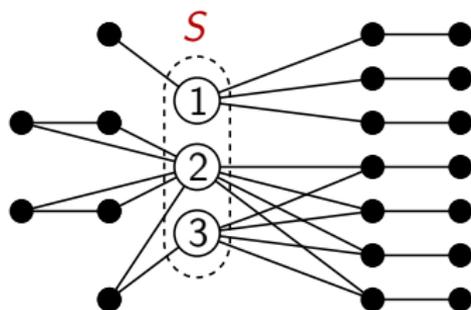


windmill

Finding subgraphs

Definition

Class \mathcal{H} is **matching splittable** if there is a constant c such that every $H \in \mathcal{H}$ has a set S of at most c vertices such that every component of $H - S$ has size at most 2.



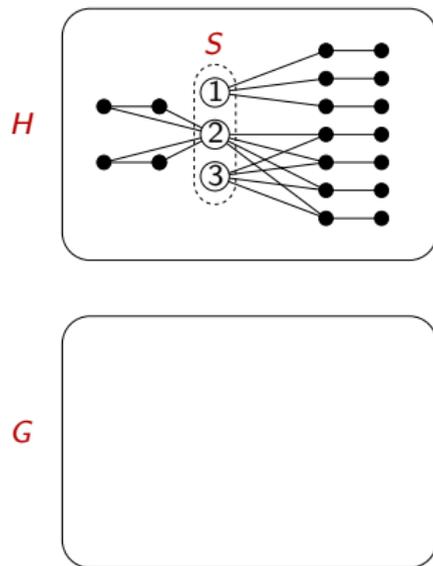
Theorem [Jansen and M. 2014]

Let \mathcal{H} be a hereditary class of graphs. If \mathcal{H} is matching splittable, then $\text{SUB}(\mathcal{H})$ is randomized polynomial-time solvable and **NP**-hard otherwise.

Finding subgraphs (algorithm)

Theorem [Jansen and M. 2014]

If hereditary class \mathcal{H} is matching splittable, then $\text{SUB}(\mathcal{H})$ is randomized polynomial-time solvable.

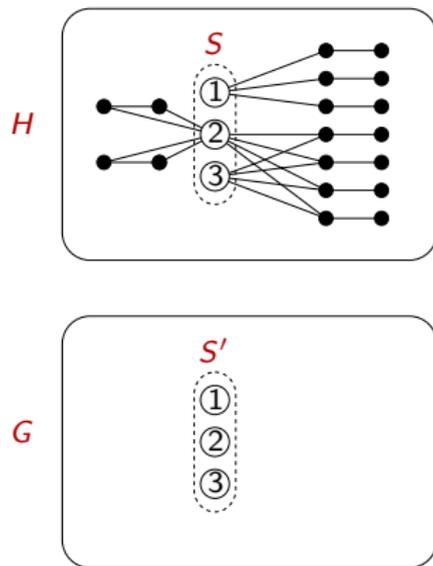


Finding subgraphs (algorithm)

Theorem [Jansen and M. 2014]

If hereditary class \mathcal{H} is matching splittable, then $\text{SUB}(\mathcal{H})$ is randomized polynomial-time solvable.

- Guess the image S' of S in G .

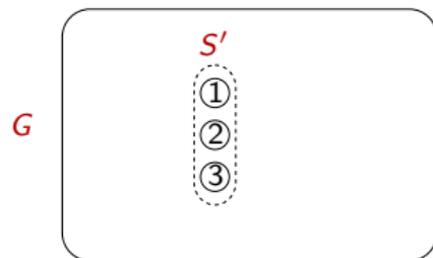
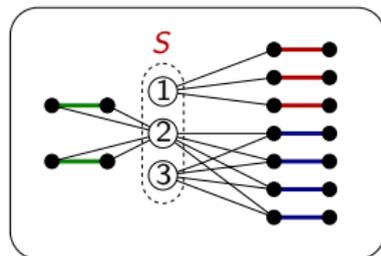


Finding subgraphs (algorithm)

Theorem [Jansen and M. 2014]

If hereditary class \mathcal{H} is matching splittable, then $\text{SUB}(\mathcal{H})$ is randomized polynomial-time solvable.

- Guess the image S' of S in G .
- Classify the edges of $H - S$ according to their neighborhoods in S (at most 2^{2^c} colors).

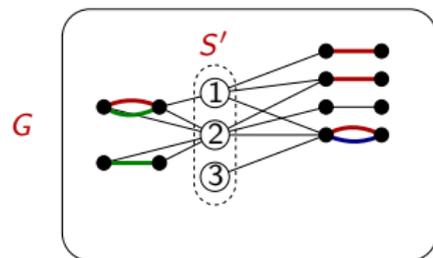
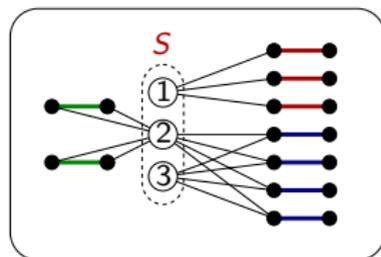


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- Guess the image S' of S in G .
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- Classify the edges of $G - S'$ according to which edge of $H - S$ can be mapped into it (use parallel edges if needed).
- Task is to find a matching in $G - S'$ with a certain number of edges of each color.



Finding subgraphs (algorithm)

Theorem [Mulmuley, Vazirani, Vazirani 1987]

There is a randomized polynomial-time algorithm that, given a graph G with red and blue edges and integer k , decides if there is a perfect matching with exactly k red edges.

More generally:

Theorem

Given a graph G with edges colored with c colors and c integers k_1, \dots, k_c , we can decide in randomized time $n^{O(c)}$ if there is a matching with exactly k_i edges of color i .

This is precisely what we need to complete the algorithm for $\text{SUB}(\mathcal{H})$ for matching splittable \mathcal{H} .

Finding subgraphs (hardness proof)

Lemma

Let \mathcal{H} be a hereditary class of graphs that is not matching splittable. Then at least one of the following is true.

- \mathcal{H} contains every clique.
- \mathcal{H} contains every biclique.
- For every $n \geq 1$, \mathcal{H} contains $n \cdot K_3$.
- For every $n \geq 1$, \mathcal{H} contains $n \cdot P_3$ (where P_3 is the path on 3 vertices).

In each case, $\text{SUB}(\mathcal{H})$ is NP-hard (recall that P_3 -FACTOR and K_3 -FACTOR are NP-hard).

Finding subgraphs (hardness proof)

Recall: Class \mathcal{H} is **matching splittable** if there is a constant c such that every $H \in \mathcal{H}$ has a set S of at most c vertices such that every component of $H - S$ has size at most 2.

Equivalently: in every $H \in \mathcal{H}$, we can cover every 3-vertex connected set (i.e., every K_3 and P_3) by c vertices.

Observation: either

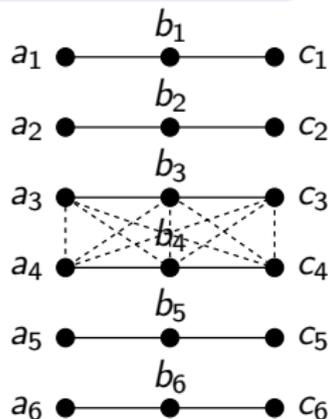
- there are r vertex disjoint K_3 , or
- there are r vertex disjoint P_3 , or
- we can cover every K_3 and every P_3 by $6r$ vertices.

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- Consider many vertex-disjoint P_3 's.
 - For every $i < j$, there are 2^9 possibilities between $\{a_i, b_i, c_i\}$ and $\{a_j, b_j, c_j\}$.
 - There is a homogeneous set of many P_3 's with respect to these 2^9 possibilities.
 - In each of the 2^9 cases, we find many disjoint P_3 's, a clique, or a biclique.

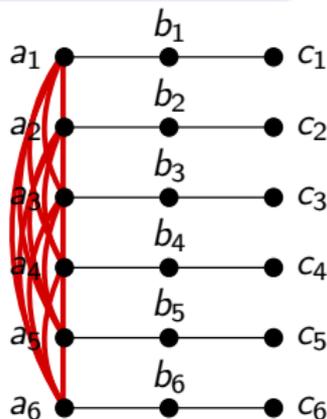


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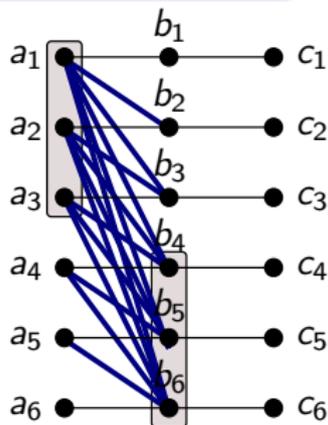


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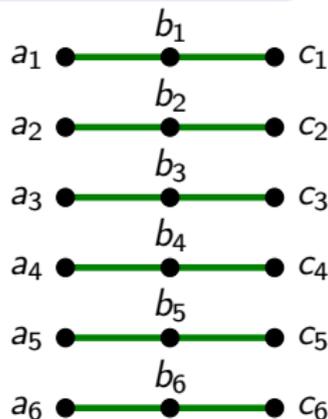
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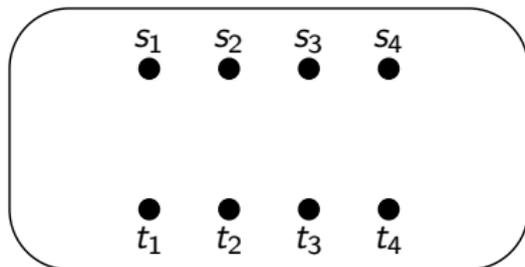


Disjoint paths

k -DISJOINT PATHS

Input: graph G and pairs of vertices $(s_1, t_1), \dots, (s_k, t_k)$.

Task: find pairwise vertex-disjoint paths P_1, \dots, P_k such that P_i connects s_i and t_i .



NP-hard, but FPT parameterized by k :

Theorem [Robertson and Seymour]

The k -DISJOINT PATHS problem can be solved in time $f(k)n^3$.

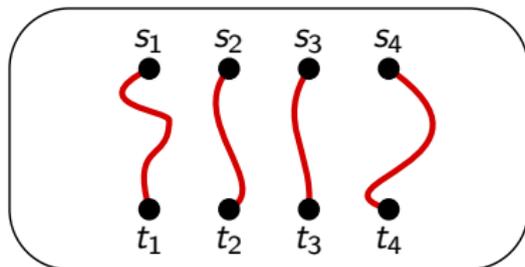
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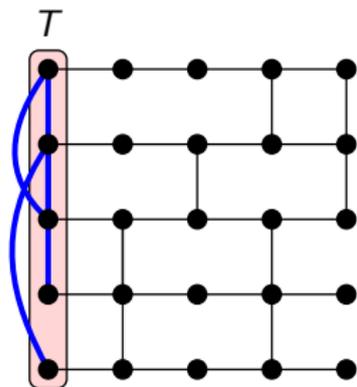
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Disjoint paths

MAXIMUM DISJOINT PATHS

Input: supply graph G , set $T \subseteq V(G)$ of terminals and a demand graph H on T .

Task: find k pairwise vertex-disjoint paths such that the two endpoints of each path are adjacent in H .



Can be solved in time $n^{O(k)}$, but $W[1]$ -hard in general.

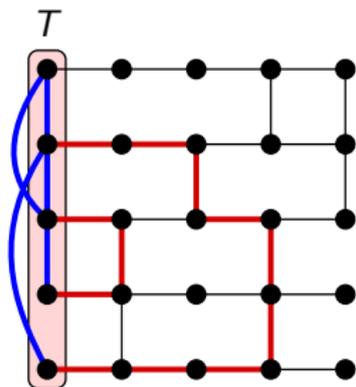
MAXIMUM DISJOINT \mathcal{H} -PATHS: special case when H restricted to be a member of \mathcal{H} .

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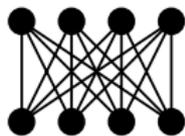
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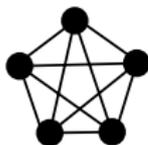
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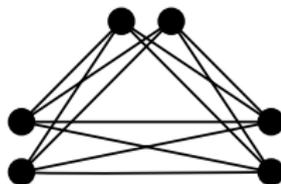
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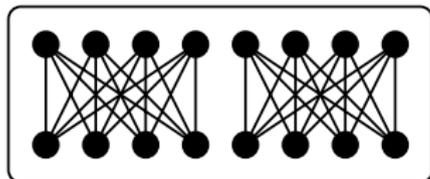
bicliques:
in \mathcal{P}



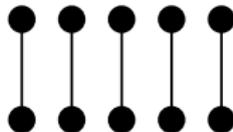
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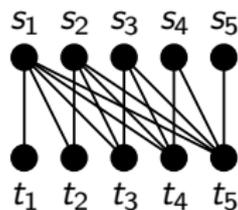
complete multipartite graphs:
in \mathcal{P}



two disjoint bicliques:
 FPT



matchings:
 $\text{W}[1]$ -hard



skew bicliques:
 $\text{W}[1]$ -hard

MAXIMUM DISJOINT \mathcal{H} -PATHS

Questions:

- Algorithmic: FPT vs. W[1]-hard.
- Combinatorial (Erdős-Pósa): is there a function f such that there is either a set of k vertex-disjoint good paths of a set of $f(k)$ vertices covering every good path?

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Theorem [M. and Wollan]

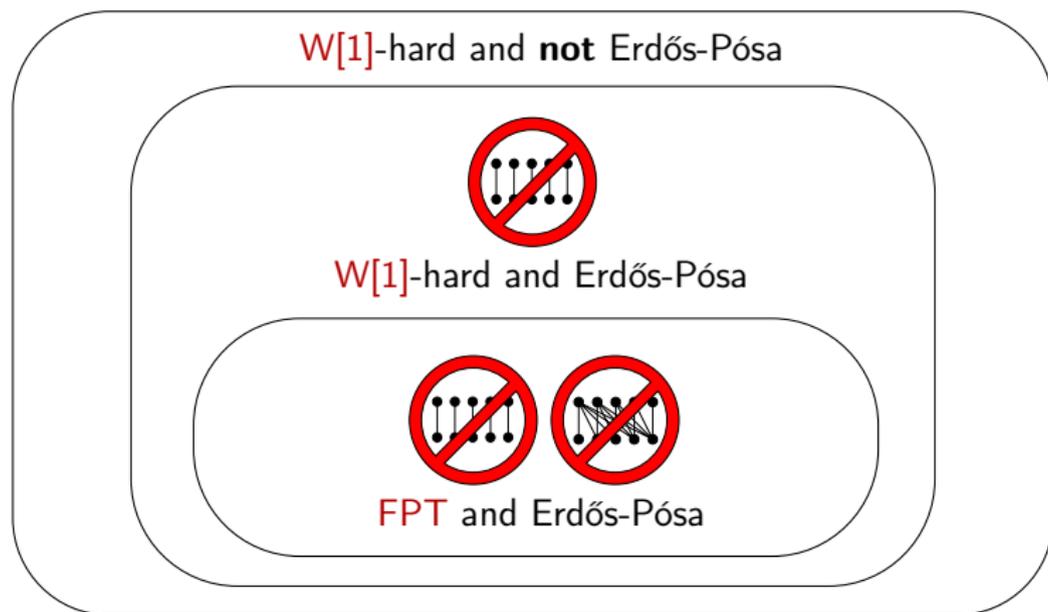
Let \mathcal{H} be a hereditary class of graphs.

- 1 If \mathcal{H} does not contain every matching and every skew biclique, then MAXIMUM DISJOINT \mathcal{H} -PATHS is FPT and has the Erdős-Pósa Property.
- 2 If \mathcal{H} does not contain every matching, but contains every skew biclique, then MAXIMUM DISJOINT \mathcal{H} -PATHS is W[1]-hard, but has the Erdős-Pósa Property.
- 3 If \mathcal{H} contains every matching, then MAXIMUM DISJOINT \mathcal{H} -PATHS is W[1]-hard, and does not have the Erdős-Pósa Property.

MAXIMUM DISJOINT \mathcal{H} -PATHS

Questions:

- Algorithmic: **FPT** vs. **W[1]**-hard.
- Combinatorial (Erdős-Pósa): is there a function f such that there is either a set of k vertex-disjoint good paths of a set of $f(k)$ vertices covering every good path?



Summary

Dichotomy results:

- P vs. NP -hard or FPT vs. $W[1]$ -hard.
- For a fixed graph H or (hereditary) class \mathcal{H} .

Considered problems:

- H -FACTOR
- H -DECOMPOSITION
- H -COLORING
- H -PACKING
- $\text{HOM}(\mathcal{H}, -)$
- $\#\text{HOM}(\mathcal{H}, -)$
- $\#\text{SUB}(\mathcal{H})$
- $\text{SUB}(\mathcal{H})$

Conclusions

- For numerous problems, we can prove that every fixed graph (or graph class) is either easy or hard.
- Good research programs: easy to formulate, hard to solve, but not completely impossible.
- Possible outcomes:
 - Everything is hard, except some trivial cases.
 - Everything is hard, except the famous known nontrivial positive cases.
 - Some unexpected easy cases are found.
- Requires attacking the problem both from the algorithmic and the complexity side.