# Decomposition theorems for graphs excluding structures



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> EuroComb 2013 September 13, 2013 Pisa, Italy

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# Classes of graphs

Classes of graphs can be described by

- what they do not have, (excluded structures)
- how they look like (constructions and decompositions).

In general, the second description is more useful for algorithmic purposes.

# Classes of graphs

#### Example: Trees

- Do not contain cycles (and connected)
- e Have a tree structure.

#### Example: Bipartite graphs

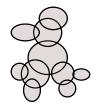
- Do not contain odd cycles,
- 2 Edges going only between two classes.

#### Example: Chordal graphs

- Do not contain induced cycles,
- Clique-tree decomposition and simplicial ordering.







In many cases, we can obtain statements of the following form:

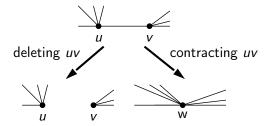
If a graph excludes X, then it can be built from components that obviously exclude (larger versions of) X. Consequence:

- If we exclude simpler objects, then the building blocks are simpler and more constrained.
- If we exclude more complicated objects, then the building blocks are more complicated and more general.

The monumental work of Robertson and Seymour developed a deep theory of graphs excluding a fixed minor H.

#### Definition

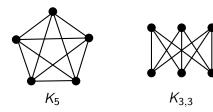
Graph *H* is a **minor** of *G* ( $H \le G$ ) if *H* can be obtained from *G* by deleting edges, deleting vertices, and contracting edges.



**Example:**  $K_3 \leq G$  if and only if G has a cycle.

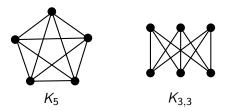
#### Theorem [Wagner 1937]

A graph is planar if and only if it excludes  $K_5$  and  $K_{3,3}$  as a minor.



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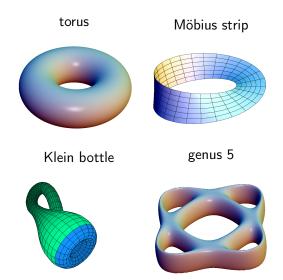


- How do graphs excluding H (or  $H_1, \ldots, H_k$ ) look like?
- What other classes can be defined this way?

The work of Robertson and Seymour gives some kind of combinatorial answer to that and provides tools for the related algorithmic questions.

### Graphs on surfaces

The notion of planar graphs can be generalized to graphs drawn on other surfaces.



Graphs drawn on a fixed surface  $\boldsymbol{\Sigma}$  form a class of graphs excluding a minor:

#### Fact

For every surface  $\Sigma$ , there is a  $k_{\Sigma} \geq 1$  such that graphs drawn on  $\Sigma$  do not contain  $K_{k_{\Sigma}}$  as a minor.

- Can we describe somehow *H*-minor-free graphs using graphs drawn on surfaces?
- Is it true for every *H* that *H*-minor-free graphs can be drawn on some fixed surface?

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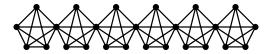
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- Can we describe somehow *H*-minor-free graphs using graphs drawn on surfaces?
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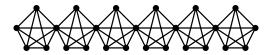
YES (in a sense — Robertson-Seymour Structure Theorem)

Graphs of the following form do not have  $K_6$ -minors, but their genus can be arbitrary large:



Connecting bounded-genus graphs can increase genus without creating a clique minor.

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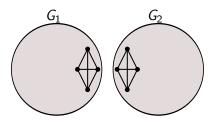
We need to introduce an operation of connecting graphs in a way that does not create large clique minors.

Two ways of explaining this operation:

- clique sums and
- torsos of tree decompositions.

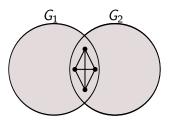
Definition

Let  $G_1$  and  $G_2$  be two graphs with two cliques  $K_1 \subseteq V(G_1)$  and  $K_2 \subseteq V(G_2)$  of the same size. Graph G is a **clique sum** of  $G_1$  and  $G_2$  if it can be obtained by identifying  $K_1$  and  $K_2$ , and then removing some of the edges of the clique.



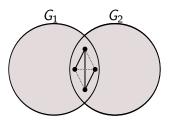
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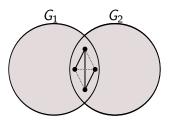
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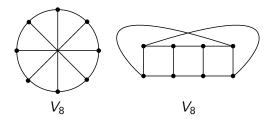


Observation If  $K_k \not\leq G_1, G_2$  and G is a clique sum of  $G_1$  and  $G_2$ , then  $K_k \not\leq G$ . Thus we can build  $K_k$ -minor-free graphs by repeated clique sums.

# Excluding $K_5$

#### Theorem [Wagner 1937]

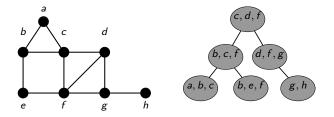
A graph is  $K_5$ -minor-free if and only if it can be built from planar graphs and  $V_8$  by repeated clique sums.



#### Tree decompositions

**Tree decomposition:** Vertices are arranged in a tree structure satisfying the following properties:

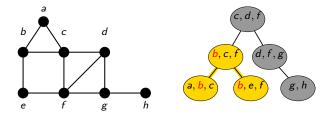
- If u and v are neighbors, then there is a bag containing both of them.
- 2 For every v, the bags containing v form a connected subtree.



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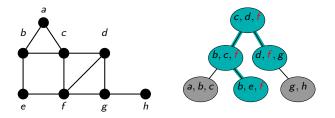
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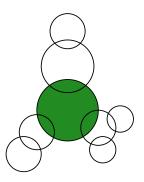
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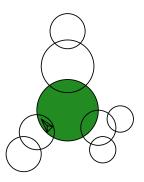
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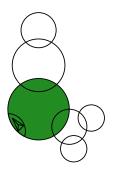
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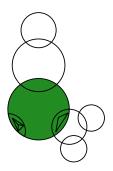
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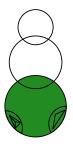
















#### Torso



# Excluding $K_5$ — restated

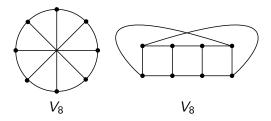
#### Theorem [Wagner 1937]

A graph is  $K_5$ -minor-free if and only if it can be built from planar graphs and from  $V_8$  by repeated clique sums.

Equivalently:

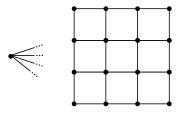
#### Theorem [Wagner 1937]

A graph is  $K_5$ -minor-free if and only if it has a tree decomposition where every torso is either a planar graph or the graph  $V_8$ .



#### Apex vertices

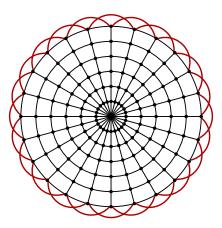
The graph formed from a grid by attaching a universal vertex is  $K_6$ -minor-free, but has large genus.



- A planar graph + k extra vertices has no  $K_{k+5}$ -minor.
- Instead of bounded genus graphs, our building blocks should be "bounded genus graphs + a bounded number of apex vertices connected arbitrarily."

#### Vortices

One can show that the following graph has large genus, but cannot have a  $K_8$ -minor.



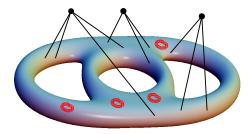
We define a notion of "vortex of width k" for structures like this (details omitted).

## *k*-almost embeddable

#### Definition

Graph G is k-almost embeddable in surface  $\Sigma$  if

- there is a set X of at most k apex vertices and
- $\bullet$  a graph  $G_0$  embedded in  $\Sigma,$  such that
- $G \setminus X$  can be obtained from  $G_0$  by attaching vortices of width k on disjoint disks  $D_1, \ldots, D_k$ .



# Graph Structure Theorem

Decomposing *H*-minor-free graphs into almost embeddable parts:

#### Theorem [Robertson-Seymour]

For every graph H, there is an integer k and a surface  $\Sigma$  such that every H-minor-free graph

• can be built by clique sums from graphs that are k-almost embeddable in  $\Sigma$ ,

#### (or equivalently)

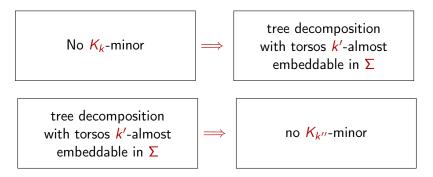
 has a tree decomposition where every torso is k-almost embeddable in Σ.

Originally stated only combinatorially, algorithmic versions are known.

# Excluding cliques

A *k*-almost embeddable graph on  $\Sigma$  cannot have a clique minor larger than  $f(k, \Sigma)$ .

The decomposition approximately characterizes graphs excluding a clique as a minor:



## Algorithmic applications

General message: if something works for planar graphs, then we might generalize it to bounded genus graphs and H-minor-free graphs.

- Approximation schemes: 2<sup>O(1/ε)</sup> · n<sup>O(1)</sup> time algorithm for MAXIMUM INDEPENDENT SET on *H*-minor-free graphs.
- Parameterized algorithms and bidimensionality:  $2^{O(\sqrt{k})} \cdot n^{O(1)}$  time algorithm for MAXIMUM INDEPENDENT SET on *H*-minor-free graphs.

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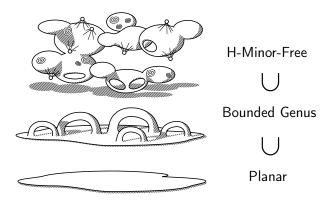
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- Parameterized algorithms and bidimensionality: 2<sup>O(√k)</sup> · n<sup>O(1)</sup> time algorithm for MAXIMUM INDEPENDENT SET on *H*-minor-free graphs.

The understanding of graphs excluding minors is essential for finding minors:

Theorem [Robertson and Seymour]

*H*-minor testing can be solved in time  $f(H) \cdot n^3$ .

Algorithmic applications relying on (variants of) minor testing, e.g., k-DISJOINT PATHS.



[figure by Felix Reidl]

## Excluding planar graphs

If we exclude simpler H, we expect the building blocks to be simpler.

### Theorem [Robertson and Seymour]

For every planar graph H, there is a constant  $k_H$  such that every H-minor-free graph

- can be built from graphs of size at most  $k_H$  by clique sums, (or equivalently)
- has a tree decomposition where every bag has size at most  $k_H$ .

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- can be built from graphs of size at most  $k_H$  by clique sums, (or equivalently)
- has a tree decomposition where every bag has size at most  $k_H$ .

In a different language:

Width of a tree decomposition: maximum bag size (minus one).

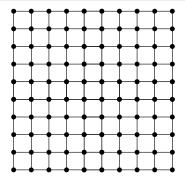
**Treewidth of a graph:** minimum width of a decomposition.

Excluding a planar minor implies bounded treewidth.

## Excluded Grid Theorem

#### Excluded Grid Theorem [Diestel et al. 1999]

If the treewidth of G is at least  $k^{4k^2(k+2)}$ , then G has a  $k \times k$  grid minor.



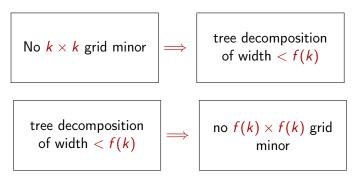
(A  $k^{O(1)}$  bound was just announced [Chekuri and Chuznoy 2013]!)

# Excluded Grid Theorem

### Excluded Grid Theorem [Diestel et al. 1999]

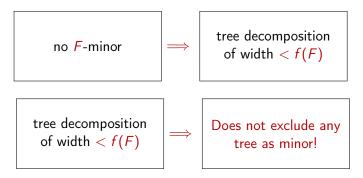
If the treewidth of G is at least  $k^{4k^2(k+2)}$ , then G has a  $k \times k$  grid minor.

A large grid minor is a "witness" that treewidth is large, but the relation is approximate:



### Excluding trees

As every forest is planar, the following holds for every forest F:



This is not a good (approximate) structure theorem.

### Excluding trees

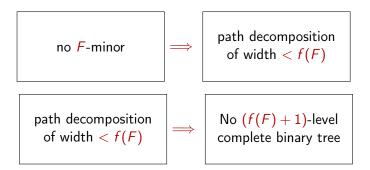
Path decomposition: the tree of bags is a path.

Pathwidth: defined analogously to treewidth.

**Example:** A complete binary tree on k levels has pathwidth k - 1.

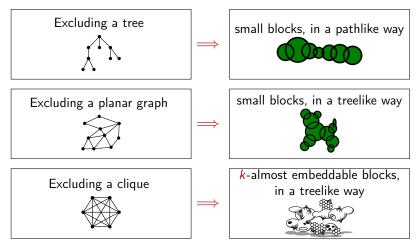
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Theorem [Diestel 1995]
```

If F is a forest, then every F-minor-free graph has pathwidth at most |V(F)| - 2.



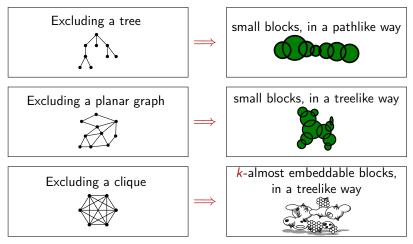
## Excluding minors

We have seen that a graph excluding a fixed minor can be built from simple building blocks:



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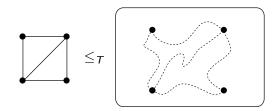


Next: Notions of containment stricter than minors.

Definition

 $\ensuremath{\textbf{Subdivision}}$  of a graph: replacing each edge by a path of length 1 or more.

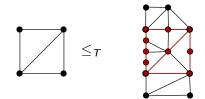
Graph *H* is a **topological subgraph** of *G* (or **topological minor** of *G*, or  $H \leq_T G$ ) if a subdivision of *H* is a subgraph of *G*.



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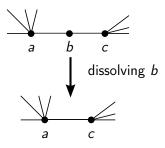


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Equivalently,  $H \leq_T G$  means that H can be obtained from G by removing vertices, removing edges, and dissolving degree-two vertices.



Definition

**Subdivision** of a graph: replacing each edge by a path of length 1 or more.

Graph *H* is a **topological subgraph** of *G* (or **topological minor** of *G*, or  $H \leq_T G$ ) if a subdivision of *H* is a subgraph of *G*.

Simple observations:

- $H \leq_T G$  implies  $H \leq G$ .
- The converse is not true: a 3-regular graph excludes  $K_{1,4}$  as a subdivision, but can contain large clique minors.

Definition

**Subdivision** of a graph: replacing each edge by a path of length 1 or more.

Graph *H* is a **topological subgraph** of *G* (or **topological minor** of *G*, or  $H \leq_T G$ ) if a subdivision of *H* is a subgraph of *G*.

### Finding subdivisions:

Theorem [Robertson and Seymour]

We can decide in time  $n^{f(H)}$  if  $H \leq_T G$ .

Theorem [Grohe, Kawarabayashi, M., Wollan 2011] We can decide in time  $f(H) \cdot n^3$  if  $H \leq_T G$ .

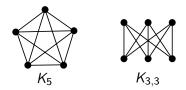
### A classical result

#### Theorem [Kuratowski 1930]

A graph G is planar if and only if  $K_5 \not\leq_T G$  and  $K_{3,3} \not\leq_T G$ .

### Theorem [Wagner 1937]

A graph G is planar if and only if  $K_5 \not\leq G$  and  $K_{3,3} \not\leq G$ .



Remarkable coincidence!

## Structure theorems for excluding subdivisions

We can build H-subdivision-free graphs from two types of blocks:

#### Theorem [Grohe and M. 2012]

For every H, there is an integer  $k \ge 1$  such that every H-subdivision-free graph has a tree decomposition where the torso of every bag is either

• *K<sub>k</sub>*-minor-free or

 has degree at most k with the exception of at most k vertices ("almost bounded degree").

Note: there is an  $f(H) \cdot n^{O(1)}$  time algorithm for computing such a decomposition.

### Structure theorems for excluding subdivisions

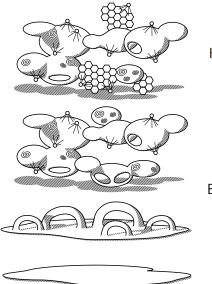
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- *k*-almost embeddable in a surface of genus at most *k* or
- has degree at most k with the exception of at most k vertices ("almost bounded degree").

Note: there is an  $f(H) \cdot n^{O(1)}$  time algorithm for computing such a decomposition.



H-Topological- Minor-Free

H-Minor-Free

Bounded Genus

 $\cup$ 

Planar

[figure by Felix Reidl]

# Algorithmic applications

Theorem [Grohe and M. 2012]

For every H, there is an integer  $k \ge 1$  such that every H-subdivision-free graph has a tree decomposition where the torso of every bag is either

- k-almost embeddable in a surface of genus at most k or
- has degree at most k with the exception of at most k vertices ("almost bounded degree").

### General message:

If a problem can be solved both

- on (almost-) embeddable graphs and
- on (almost-) bounded degree graphs,

then these results can be raised to

• *H*-subdivision-free graphs without too much extra effort.

### Graph Isomorphism

Theorem [Luks 1982] [Babai, Luks 1983]

For every fixed d, GRAPH ISOMORPHISM can be solved in polynomial time on graphs with maximum degree d.

Theorem [Ponomarenko 1988]

For every fixed *H*, GRAPH ISOMORPHISM can be solved in polynomial time on *H*-minor-free graphs.

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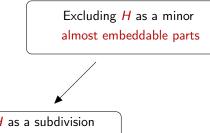
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Note:

- Requires a more general "invariant acyclic tree-like decomposition."
- Running time is  $n^{f(H)}$ .

### Containment notions



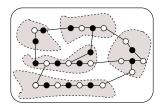
Excluding *H* as a subdivision almost embeddable and almost bounded-degree parts

### Odd minors

### Definition

Graph *H* is an **odd minor** of *G* ( $H \leq_{odd} G$ ) if *G* has a 2-coloring and there is a mapping  $\phi$  that maps each vertex of *H* to a tree of *G* such that

- $\phi(u)$  and  $\phi(v)$  are disjoint if  $u \neq v$ ,
- every edge of  $\phi(u)$  is bichromatic,
- if  $uv \in E(H)$ , then there is a monochromatic edge between  $\phi(u)$  and  $\phi(v)$ .



**Example:**  $K_3$  is an odd minor of G if and only if G is not bipartite.

### Odd minors

### Finding odd minors:

Theorem [Kawarabayashi, Reed, Wollan 2011]

There is an  $f(H) \cdot n^{O(1)}$  time algorithm for finding an odd *H*-minor.

#### Structure theorem:

#### Theorem [Demaine, Hajiaghayi, Kawarabayashi 2010]

For every H, there is a  $k \ge 1$  such that every odd H-minor-free graph has a tree decomposition where the torso of every bag is

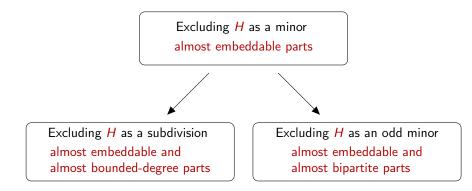
- k-almost embeddable in a surface of genus at most k or
- bipartite after deleting at most *k* vertices ("almost bipartite").

### Consequence:

#### Theorem [Demaine, Hajiaghayi, Kawarabayashi 2010]

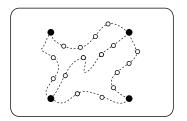
For every fixed H, there is a polynomial-time 2-approximation algorithm for chromatic number on odd H-minor-free graphs.

### Containment notions



#### Definition

**Odd subdivision** of a graph: replacing each edge by a path of odd length (1 or more).



If G contains an odd H-subdivision, then  $H \leq_T G$  and  $H \leq_{odd} G$ .

A structure theorem for excluding an odd  $\ensuremath{\textit{H}}\xspace$ -subdivision should be more general than

- the structure theorem for excluded subdivisions
  (k-almost embeddable, almost bounded degree) and
- the structure theorem for excluded odd minors (k-almost embeddable, almost bipartite).

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#### Theorem [Kawarabayashi 2013]

For every H, there is an integer  $k \ge 1$  such that every odd H-subdivision-free graph has a tree decomposition where the torso of every bag is either

- k-almost embeddable in a surface of genus at most k,
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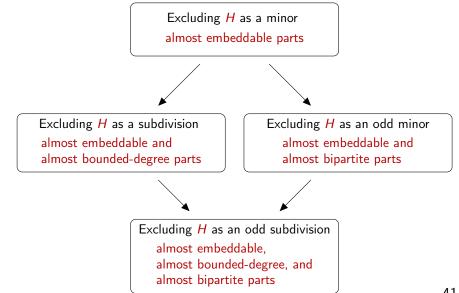
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#### Theorem [Kawarabayashi 2013]

For every *H*, there is a polynomial-time algorithm that, given an odd *H*-subdivision-free graph *G*, finds a coloring of *G* with  $2\chi(G) + 6(V(H) - 1)$  colors.

### Containment notions

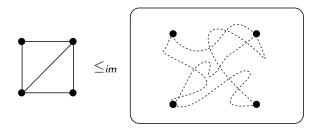


### Immersions

### Definition

Graph H has an immersion in G  $(H \leq_{im} G)$  if there is a mapping  $\phi$  such that

- For every  $v \in V(H)$ ,  $\phi(v)$  is a distinct vertex in G.
- For every  $xy \in E(H)$ ,  $\phi(xy)$  is a path between  $\phi(x)$  and  $\phi(y)$ , and all these paths are edge disjoint.



**Note:**  $H \leq_T G$  implies  $H \leq_{im} G$ .

As excluding  $K_k$ -immersions implies excluding  $K_k$ -subdivisions, we get:

#### Theorem [Grohe and M. 2012]

For every H, there is an integer  $k \ge 1$  such that every H-immersion-free graph has a tree decomposition where the torso of every bag is either

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However, embeddability does not seem to be relevant for immersions: the following graph has large clique immersions.



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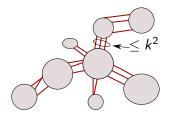


Can we omit the first case?

#### Theorem [Wollan]

If  $K_k$  has no immersion in G, then G has a "tree-cut decomposition" of adhesion at most  $k^2$  such that each "torso" has at most k vertices of degree at least  $k^2$ .

Tree cut decomposition: a partition of the vertex set in tree-like way.



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### Summary

• General form of statements:

If a graph excludes X, then it can be built from components that obviously exclude (larger versions of) X.

• Trade-ff between the excluded object and the simplicity of the building blocks:

If we exclude more complicated objects, then the building blocks are more complicated and more general.

- The building blocks were small, planar, almost embeddable, almost bounded-degree, almost bipartite.
- The algorithmic applications depend on how simple the building blocks are.