Important separators and parameterized algorithms



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Definition: $\delta(R)$ is the set of edges with exactly one endpoint in R. **Definition:** A set S of edges is a **minimal** (X, Y)-**cut** if there is no X - Y path in $G \setminus S$ and no proper subset of S breaks every X - Y path.

Observation: Every minimal (X, Y)-cut S can be expressed as $S = \delta(R)$ for some $X \subseteq R$ and $R \cap Y = \emptyset$.



A minimal (X, Y)-cut $\delta(R)$ is **important** if there is no (X, Y)-cut $\delta(R')$ with $R \subset R'$ and $|\delta(R')| \leq |\delta(R)|$.

Note: Can be checked in polynomial time if a cut is important $(\delta(R)$ is important if $R = R_{max}$).



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Important cuts

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Theorem

There are at most 4^k important (X, Y)-cuts of size at most k.

Important cuts

A new technique used by several results:

- MULTICUT [M. and Razgon STOC 2011]
- Clustering problems [Lokshtanov and M. ICALP 2011]
- DIRECTED MULTIWAY CUT [Chitnis, Hajiaghayi, M. SODA 2012]
- DIRECTED MULTICUT in DAGs [Kratsch, Pilipczuk, Pilipczuk, Wahlström ICALP 2012]
- DIRECTED SUBSET FEEDBACK VERTEX SET [Chitnis, Cygan, Hajiaghayi, M. ICALP 2012]
- PARITY MULTIWAY CUT [Lokshtanov, Ramanujan ICALP 2012]
- List homomorphism removal problems [Chitnis, Egri, and M. ESA 2013]
- ... more work in progress.

Randomized sampling of important cuts

We want to partition objects into clusters subject to certain requirements (typically: related objects are clustered together, bounds on the number or size of the clusters etc.)

(p, q)-CLUSTERING

Input: A graph G, integers p, q. A partition $(V_1, ..., V_m)$ of V(G) such that for every iFind: • $|V_i| \le p$ and • $\delta(V_i) \le q$.

 $\delta(V_i)$: number of edges leaving V_i .

Theorem (p, q)-CLUSTERING can be solved in time $2^{O(q)} \cdot n^{O(1)}$.

Clustering

Good cluster: size at most p and at most q edges leaving it.

Necessary condition:

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Every vertex is contained in a good cluster.

But surprisingly, this is also a sufficient condition!

Lemma

Graph G has a (p, q)-clustering if and only if every vertex is in a good cluster.

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Proof: Find a collection of good clusters covering every vertex and having minimum total size. Suppose two clusters intersect.



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$$\begin{split} \delta(X) + \delta(Y) \geq \delta(X \setminus Y) + \delta(Y \setminus X) \\ (\text{posimodularity}) \end{split}$$

 \Rightarrow either $\delta(X) \ge \delta(X \setminus Y)$ or $\delta(Y) \ge \delta(Y \setminus X)$ holds.

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If $\delta(X) \ge \delta(X \setminus Y)$, replace X with $X \setminus Y$, strictly decreasing the total size of the clusters. A sufficient and necessary condition

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If $\delta(Y) \ge \delta(Y \setminus X)$, replace Y with $Y \setminus X$, strictly decreasing the total size of the clusters. A sufficient and necessary condition



We have seen:

Lemma

Graph G has a (p, q)-clustering if and only if every vertex is in a good cluster.

All we have to do is to check if a given vertex v is in a good cluster. Trivial to do in time $n^{O(q)}$.

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We prove next:

Lemma

We can check in time $2^{O(q)} \cdot n^{O(1)}$ if v is in a good cluster.

Finding a good cluster

- $v \notin X$,
- there is no set $X \subset X'$ with $v \notin X$ and $\delta(X') \leq \delta(X)$.



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Fix a distinguished vertex v in a graph G. A set $X \subseteq V(G)$ is an important set if

- $v \notin X$,
- there is no set $X \subset X'$ with $v \notin X$ and $\delta(X') \leq \delta(X)$.



Observation: X is an important set if and only if $\delta(X)$ is an important (x, v)-cut for every $x \in X$.

Consequence: Every vertex is contained in at most 4^k important sets.

Important sets

If C is a good cluster of minimum size containing v, then every component of $G \setminus C$ is an important set.



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Thus *C* can be obtained by removing at most *q* important sets from V(G) (but there are $n^{O(q)}$ possibilities, we cannot try all of them).

- Let X be the set of all important sets of boundary size at most q in G.
- Let $\mathcal{X}' \subseteq \mathcal{X}$ contain each set with probability $\frac{1}{2}$ independently.
- Let $Z = \bigcup_{X \in \mathcal{X}'} X$.
- Let B be the set of vertices in C with neighbors outside C.

Let *C* be a good cluster of minimum size containing *v*. With probability $2^{-2^{O(q)}}$, *Z* covers $G \setminus C$ and is disjoint from *B*.



Random sampling

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Two events:

(E1) Z covers $G \setminus C$.

Each of the at most q components is an important set \Rightarrow all of them are selected by probability at least 2^{-q} .

(E2) Z is disjoint from B.

Each vertex of *B* is in at most 4^q members of \mathcal{X}

 \Rightarrow all of them are selected by probability at least $2^{-q4^{q}}$.

The two events are independent (involve different sets of \mathcal{X}), thus the claimed probability follows.

Random sampling

Let C be a good cluster of minimum size containing v and assume

- $G \setminus C$ is covered by Z, and
- Z is disjoint from B (hence no edge going out of C is contained in Z).



Where is the good cluster C in the figure?

Finding good clusters

Let C be a good cluster of minimum size containing v and assume

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Where is the good cluster C in the figure?

Observe: Components of *Z* are either fully in the cluster or fully outside the cluster. What is this problem? Finding good clusters

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- $G \setminus C$ is covered by Z, and
- Z is disjoint from B (hence no edge going out of C is contained in Z).



KNAPSACK!

Finding good clusters



We interpret the components V_1, \ldots, V_t of G[Z] as items:

- V_i has value $\delta(V_i)$ and
- V_i has weight $|V_i|$.

The goal is to select items with total value at least $\delta(Z) - q$ and total weight at most $p - |V(G) \setminus Z|$. Finding good clusters by KNAPSACK



Standard DP solves it in polynomial time: let T[i, j] be the maximum value of a subset of the first *i* items having total weight at most *j*. **Recurrence:**

 $T[i,j] = \max\{T[i-1,j], T[i-1,j-|V_i|] + \delta(V_i)\}$ Finding good clusters by KNAPSACK

(p, q)-CLUSTERING

Input: A graph G, integers p, q. A partition (V_1, \ldots, V_m) of V(G) such that for every *i*

- **Find:** $|V_i| \leq p$ and
 - $\delta(V_i) \leq q$.
- It is sufficient to check for each vertex v if it is in a good cluster.
- Enumerate all the important sets.
- Let Z be the union of random important sets.
- The solution is obtained by extending $G \setminus Z$ with some of the components of G[Z].
- Knapsack.

Summary of algorithm

- Let X be the set of all important sets of boundary size at most q in G.
- Let $\mathcal{X}' \subseteq \mathcal{X}$ contain each set X with probability $4^{-|\delta(X)|}$
- Let $Z = \bigcup_{X \in \mathcal{X}'} X$.
- Let B be the set of vertices in C with neighbors outside C.

Let *C* be a good cluster of minimum size containing *v*. With probability $2^{-O(q)}$, *Z* covers $G \setminus C$ and is disjoint from *B*.



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We need to bound the probability of two independent events:

- (E1) Z covers $G \setminus C$.
- (E2) Z is disjoint from B.

Random sampling — better probability

Let *C* be a good cluster of minimum size containing *v*. With probability $2^{-O(q)}$, *Z* covers $G \setminus C$ and is disjoint from *B*.

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Probability of selecting every component K_1, \ldots, K_t of $G \setminus C$:

$$\prod_{i=1}^{t} 4^{-|\delta(K_i)|} = 4^{-\sum_{i=1}^{t} |\delta(K_i)|} = 4^{-|\delta(C)|} \ge 4^{-q}.$$

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We need to bound the probability of two independent events:

(E2) Z is disjoint from B.

Recall: $\sum_{S \in S} 4^{-|S|}$ holds for the set S of important cuts. Probability that no important sets containing $w \in B$ is selected:

$$\prod_{\substack{X \in \mathcal{X} \\ w \in X}} (1 - 4^{-|\delta(X)|}) \approx \prod_{\substack{X \in \mathcal{X} \\ w \in X}} \exp\left(-4^{-|\delta(X)|}\right) = \exp\left(-\sum_{\substack{X \in \mathcal{X} \\ w \in X}} 4^{-|\delta(X)|}\right) \ge 1/e.$$

Thus the probability that no vertex of *B* is covered is $2^{-O(|B|)}$:

$$\prod_{\substack{X \in \mathcal{X} \\ X \cap B \neq \emptyset}} (1 - 4^{-|\delta(X)|}) \ge \prod_{w \in B} \prod_{\substack{X \in \mathcal{X} \\ w \in X}} (1 - 4^{-|\delta(X)|}) = 2^{-O(|B|)} = 2^{-O(q)}.$$

Random sampling — better probability

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- Randomized $2^{O(q)} \cdot n^{O(1)}$ time algorithm for (p, q)-CLUSTERING.
- Derandomization is possible using standard techniques, but nontrivial to obtain 2^{O(q)} running time.
- Parameterization by p: we can get a $2^{O(p)} \cdot n^{O(1)}$ time algorithm.
- Other variants: maximum degree in the cluster is at most *p*, etc.



Let G be a graph and let \mathcal{F} be a set of subgraphs in G.

Definition

 \mathcal{F} -transversal: a set of edges of vertices intersecting each subgraph in \mathcal{F} (i.e., "hitting" or "killing" every object in \mathcal{F}).

Classical problems formulated as finding a minimum transversal:

• *s* – *t* CUT:

 \mathcal{F} is the set of s - t paths.

• Multiway Cut:

 ${\mathcal F}$ is the set of paths between terminals.

- (DIRECTED) FEEDBACK VERTEX SET:
 - \mathcal{F} is the set of (directed) cycles.
- Delete edges/vertices to make the graph bipartite: *F* is the set of odd cycles.
- v is in a (p, q)-cluster:

 \mathcal{F} is the set of all connected graphs of size p + 1 containing v. Transversal problems Let \mathcal{F} be a set of **connected** (not necessarily disjoint!) subgraphs, each **intersecting** a set \mathcal{T} of vertices.



The **shadow** of an \mathcal{F} -transversal S is the set of vertices not reachable from \mathcal{T} in $G \setminus S$.

The setting

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The setting

Shadow: Set of vertices not reachable in $G \setminus S$.

Condition: every $F \in \mathcal{F}$ is connected and intersects T.

Theorem

In $2^{O(k)} \cdot n^{O(1)}$ time, we can compute a set Z with the following property. If there exists an \mathcal{F} -transversal of at most k edges, then with probability $2^{-O(k)}$ there is a minimum \mathcal{F} -transversal S with

- the shadow of S is covered by Z and
- no edge of S is contained in Z.

Note: The algorithm does not have to know \mathcal{F} !

The random sampling (undirected edge version)

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Proof idea: we can assume that every component of the shadow is an important set (solution can be pushed towards T). Random selection as in the clustering problem.

What is this good for?

The random sampling (undirected edge version)

 \mathcal{F} is the set of all connected graphs of size p + 1 containing v.

$$v$$
 is in a (p, q) -cluster
 f
 \mathcal{F} -transversal of q edges exists.



(p,q)-clusters as ${\mathcal F}$ -transversal

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Lemma

Let *C* be a good cluster of minimum size containing *v*. With probability $2^{-O(q)}$, *Z* covers $G \setminus C$ and is disjoint from *B*. (p, q)-clusters as \mathcal{F} -transversal

(Directed) Multiway Cut

Input:Graph G, set of vertices T, integer kFind:A set S of at most k vertices such that $G \setminus S$ has no
(directed) $t_1 - t_2$ path for any $t_1, t_2 \in T$

We have seen:

Theorem

MULTIWAY CUT can be solved in time $4^k \cdot n^{O(1)}$.

Directed version:

Theorem

DIRECTED MULTIWAY CUT is FPT.

Can be formulated as minimum \mathcal{F} -transversal, where \mathcal{F} is the set of directed paths between vertices of \mathcal{T} .

Multiway cut

Shadow: those vertices of $G \setminus S$ that cannot be reached from T **AND** those vertices of $G \setminus S$ from which T cannot be reached.



Directed Multiway Cut

Shadow: those vertices of $G \setminus S$ that cannot be reached from T**AND** those vertices of $G \setminus S$ from which T cannot be reached. **Condition:** for every $F \in \mathcal{F}$ and every vertex $v \in F$, there is a $T \rightarrow v$ and a $v \rightarrow T$ path in F.

Theorem

In $f(k) \cdot n^{O(1)}$ time, we can compute a set Z with the following property. If there exists an \mathcal{F} -transversal of at most k vertices, then with probability $2^{-O(k^2)}$ there is a minimum \mathcal{F} -transversal S with

- the shadow of S is covered by Z and
- $S \cap Z = \emptyset$.

Now:

- T: terminals
- \bullet $\mathcal F$ contains every directed path between two distinct terminals

The random sampling (directed vertex version)

- Deleting Z is not a good idea: can make the problem easier.
- To compensate deleting Z, if there is an a → b path with internal vertices in Z, add a direct a → b edge.



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Crucial observation:

- S remains a solution (since Z is disjoint from S) and
- S is a shadowless solution (since Z covers the shadow of S).

Shadow removal

How does a shadowless solution look like?



Shadowless solutions

How does a shadowless solution look like?



Shadowless solutions

How does a shadowless solution look like?



It is an undirected multiway cut in the underlying undirected graph! \Rightarrow Problem can be reduced to undirected multiway cut.

Shadowless solutions

- A simple (but essentially tight) bound on the number of important cuts.
- Algorithmic results: FPT algorithms for
 - MULTIWAY CUT in undirected graphs,
 - SKEW MULTICUT in directed graphs,
 - Directed Feedback Vertex/Edge Set,
 - (p, q)-Clustering,
 - Directed Multiway Cut.